

Efficient Solvers in Biomedical applications Graz 2012

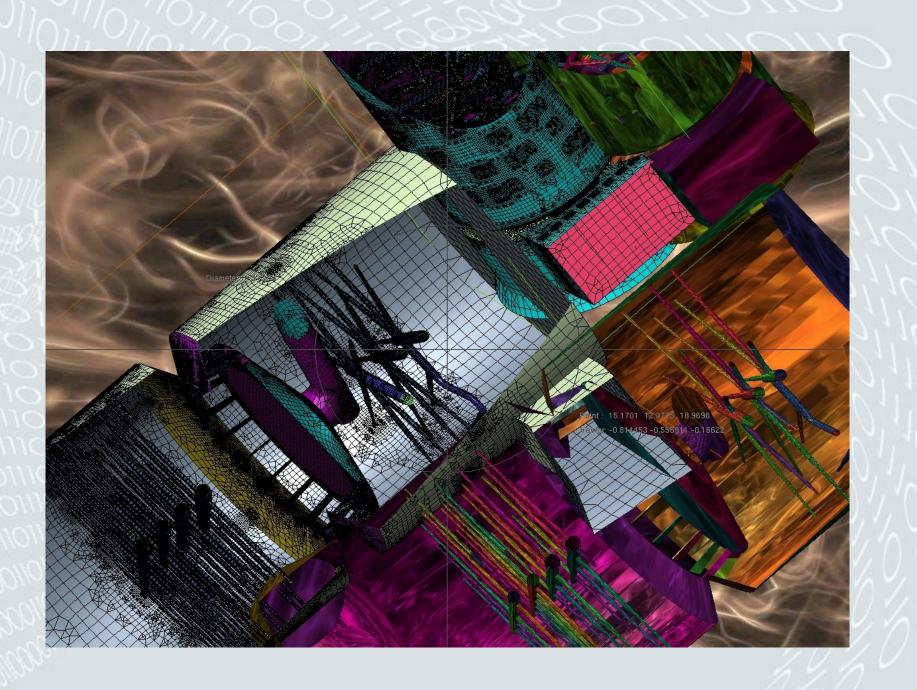
Efficient solution for the Laplace equation in mesh generation

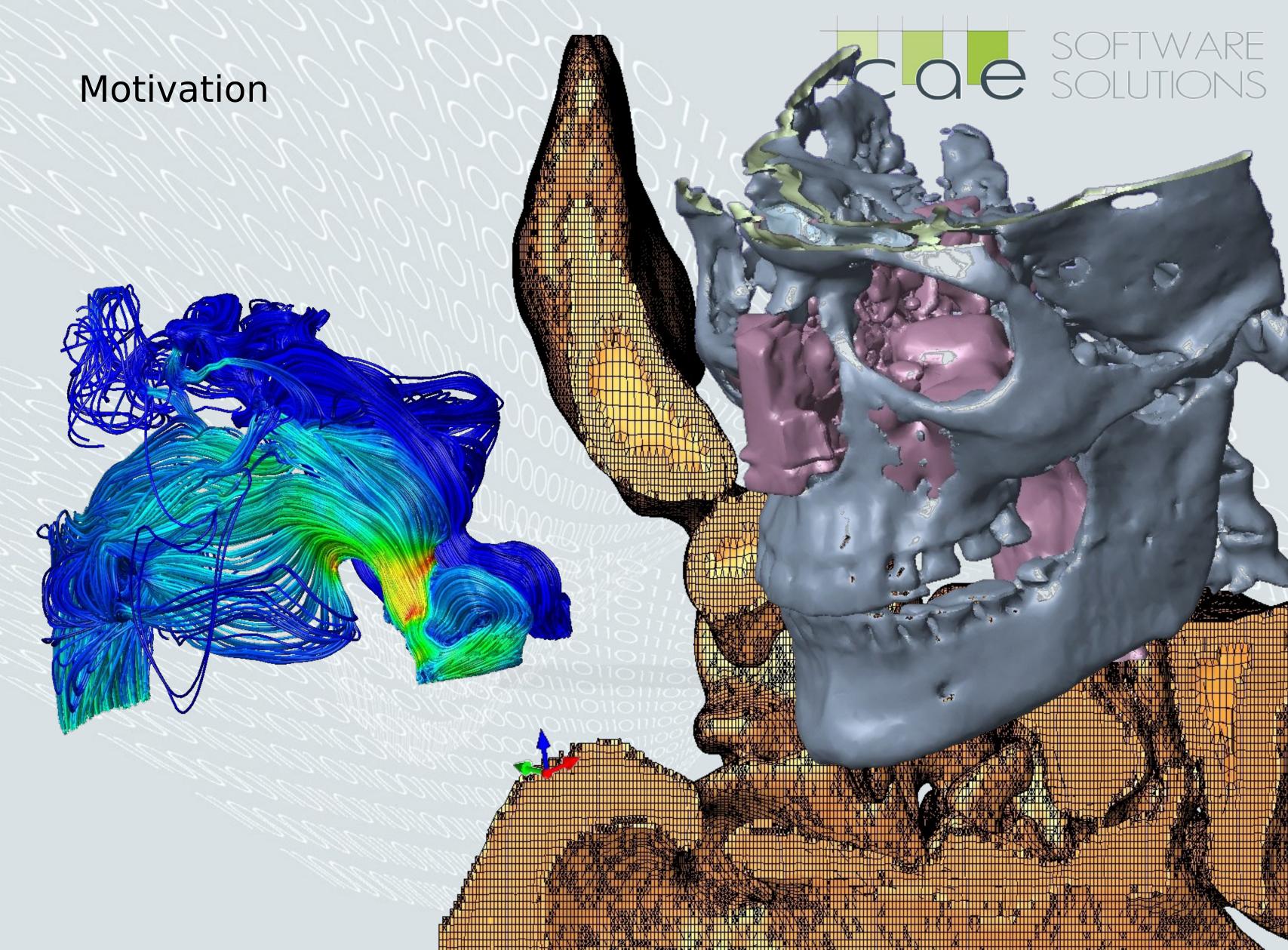
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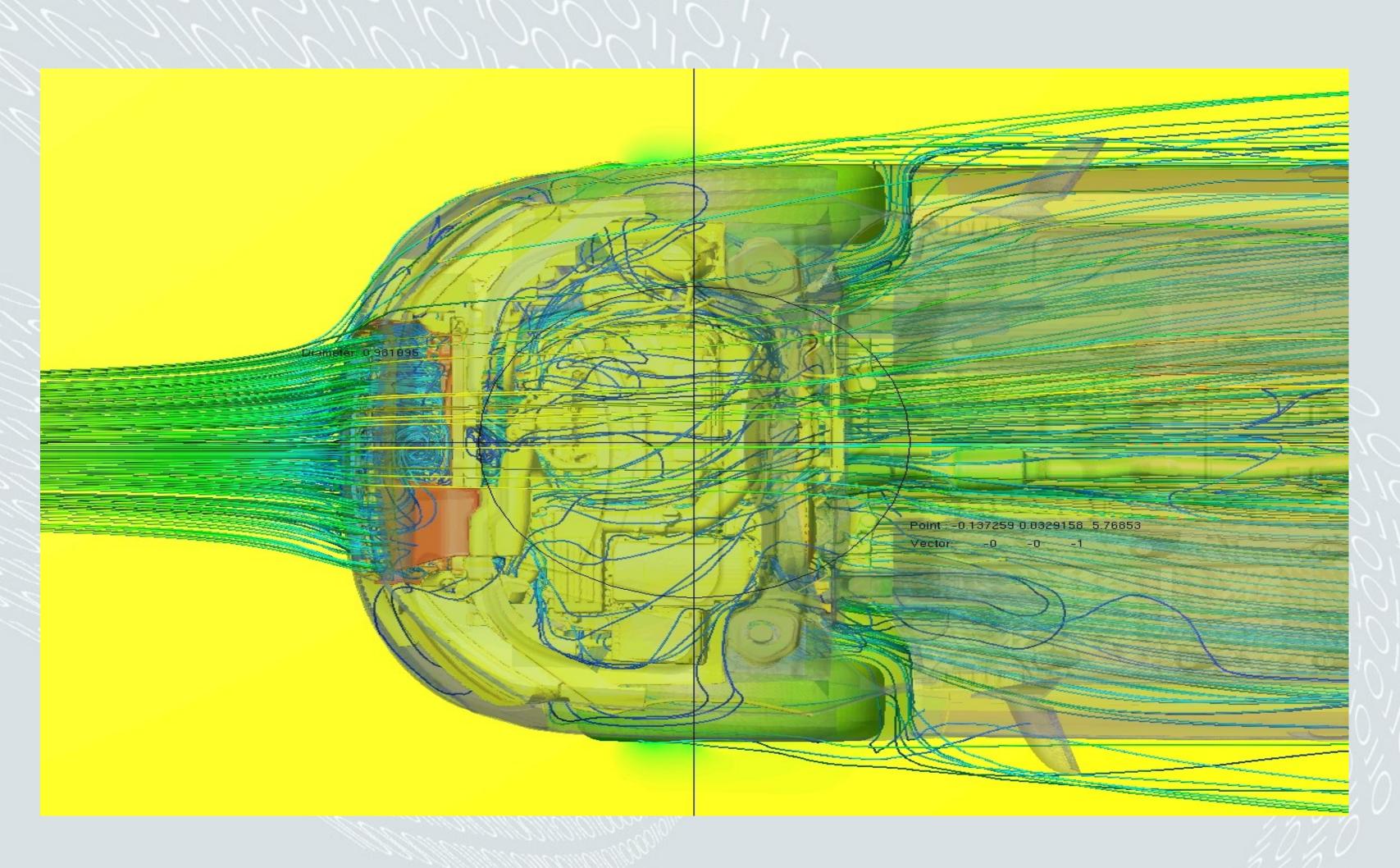
- motivation
- Solving 2nd order elliptic pde with AMG
- Back to MG
- Parallel aspects
- Numbers
- Examples
- Pictures

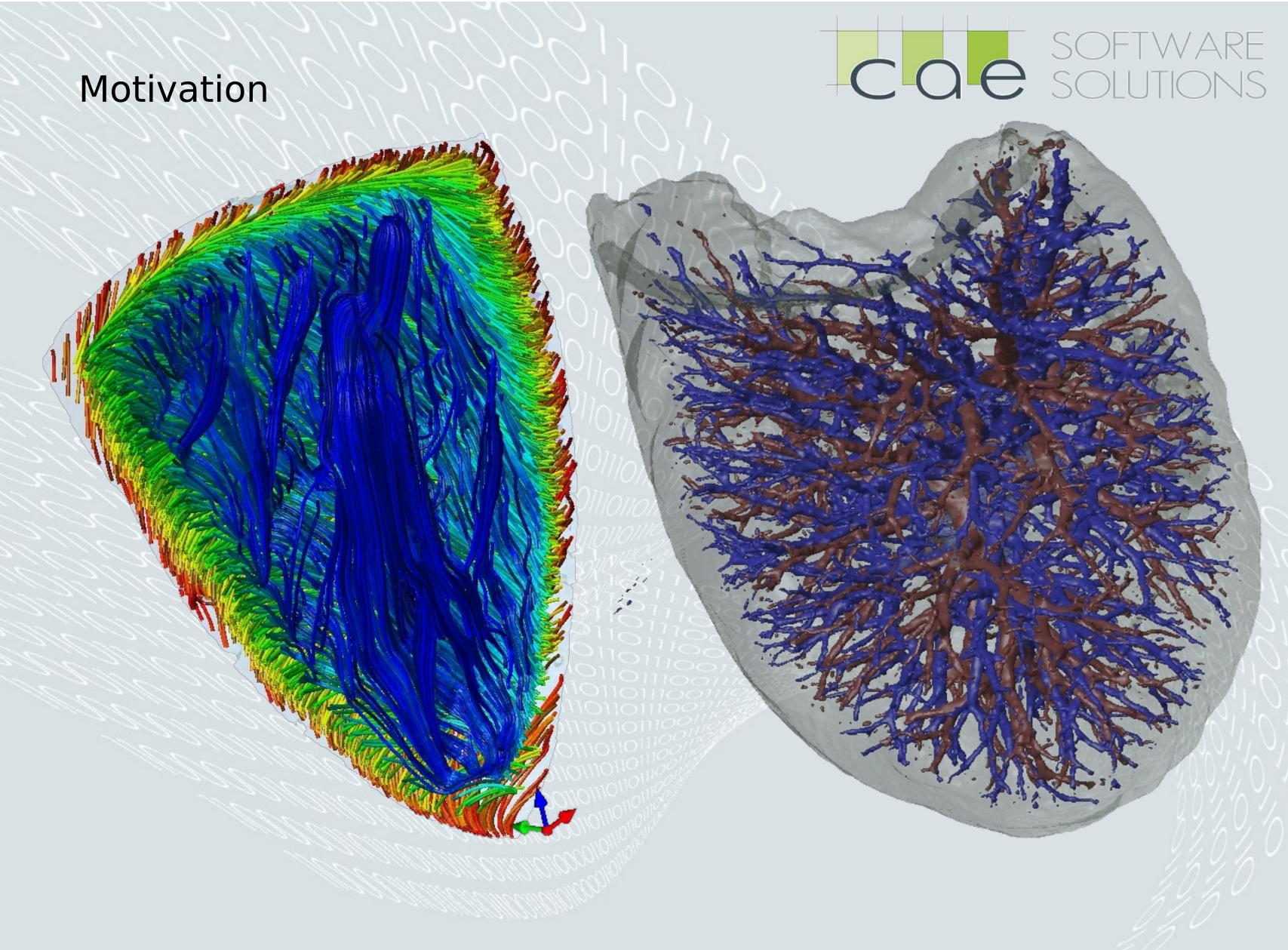




Motivation



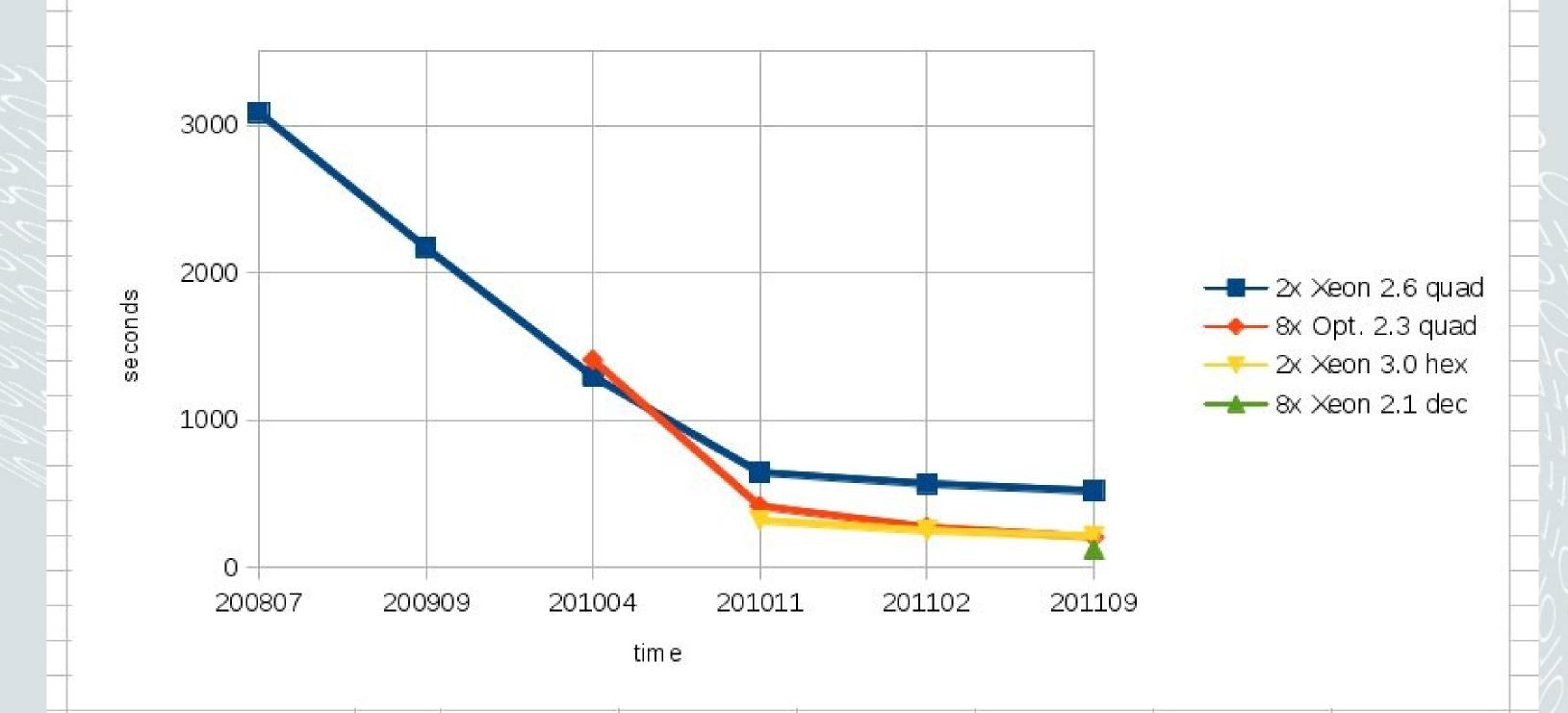




Motivation



Example 10MCells		200807	200909	201004	201011	201102	201109
	cores						
2x Xeon 2.6 quad	8	3087,23	2169,60	1295,36	642,73	566,09	517,95
8x Opt. 2.3 quad	32			1407,22	414,43	271,58	204,87
2x Xeon 3.0 hex	12				316,67	248,36	210,98
8x Xeon 2.1 dec	80						121,01



Mesh-sizes in the past years:

Typical application size (u-hood)

- •2005 8 Mcells (with luck)
- •2007 20 Mcells
- •2011 100 Mcells
- •2012 200Mcells

2012 numbers

- •1h->360MCells
- •250Byte a cell memory
- •30Byte a cell on file (hex dominant)
- •1e7 cells/s on file

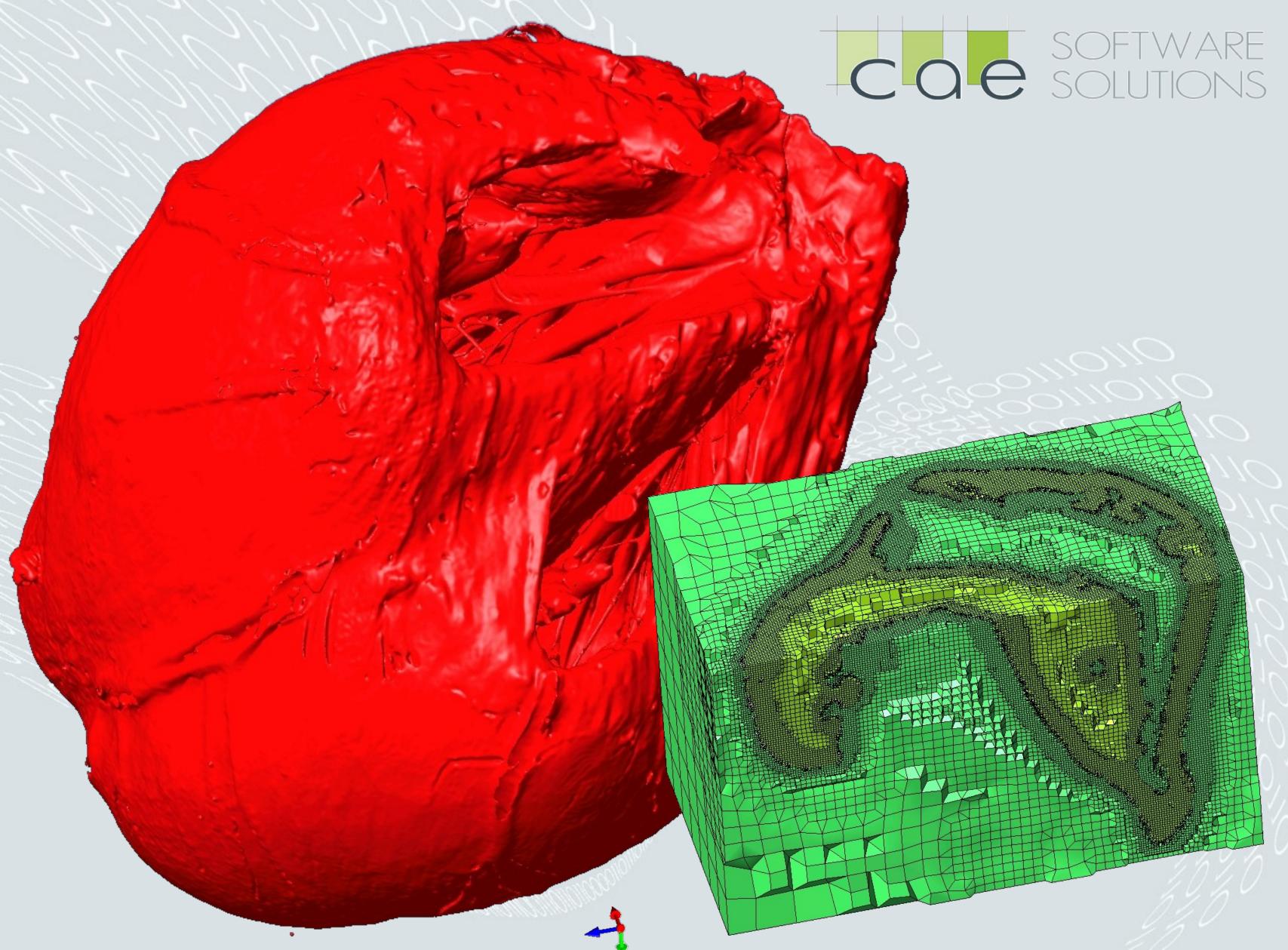


Max-sized mesh created

- •2005 8 Mcells
- •2007 100 Mcells
- •2008 1000 Mcells (oxford rabbit hear
- •2012 3000 Mcells

2012 target numbers

- •1h-> 1000 MCells
- •100Byte a cell memory
- •30Byte a cell on file (hex dominant)
- •1e7 cells/s on file





Solving - $\Delta u = f$ in Ω , $u = g_1$ on Γ_1 $\partial u/\partial n = g_2$ on Γ_2 with AMG / MG (efficient? parallel?)

but where could that help?

Restrictions:

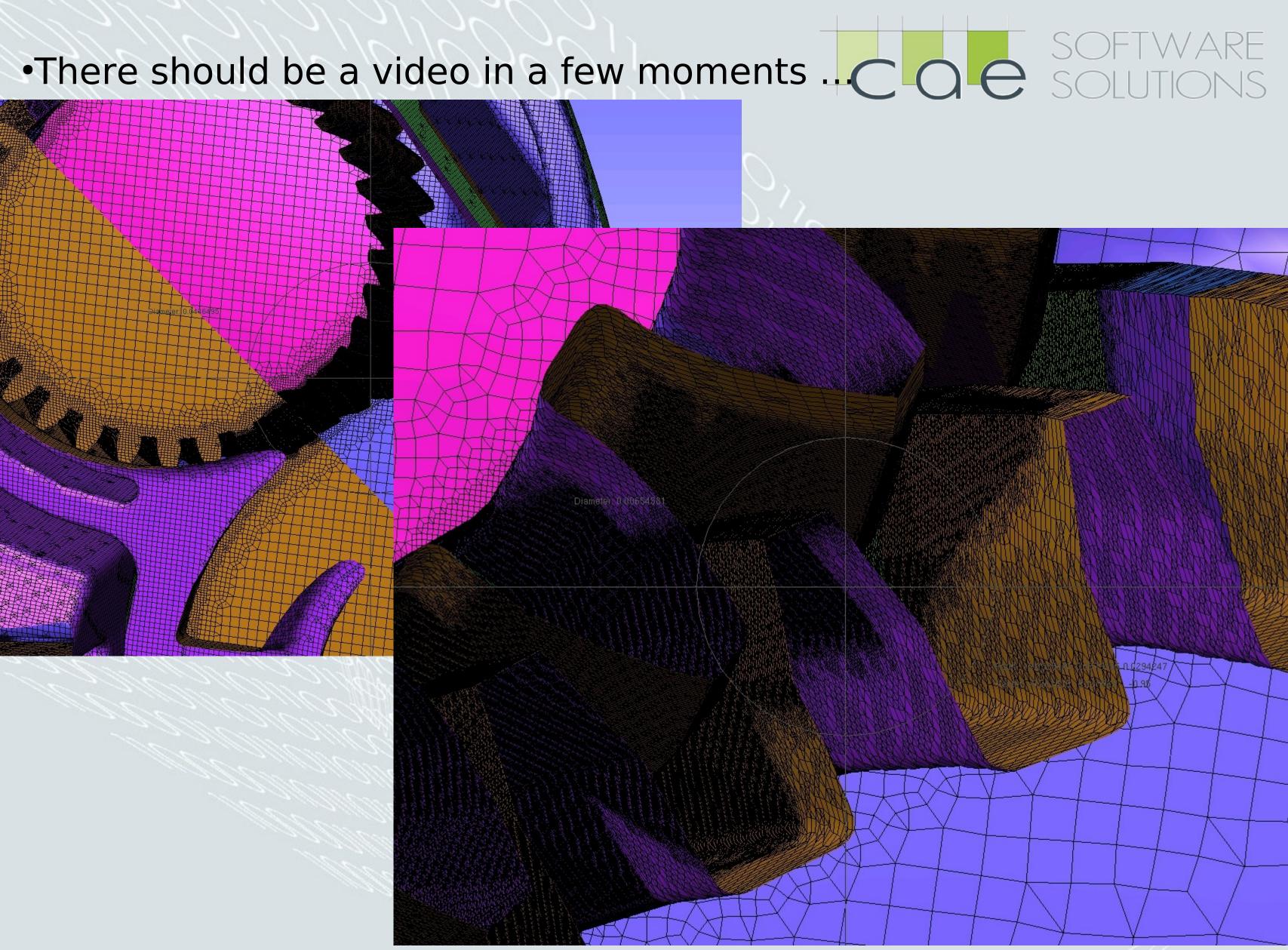


- Solving pde during meshing process is difficult, the mesh is not ready!
- Alternative 1: mesh movement
- Alternative 2: mesh smoothing

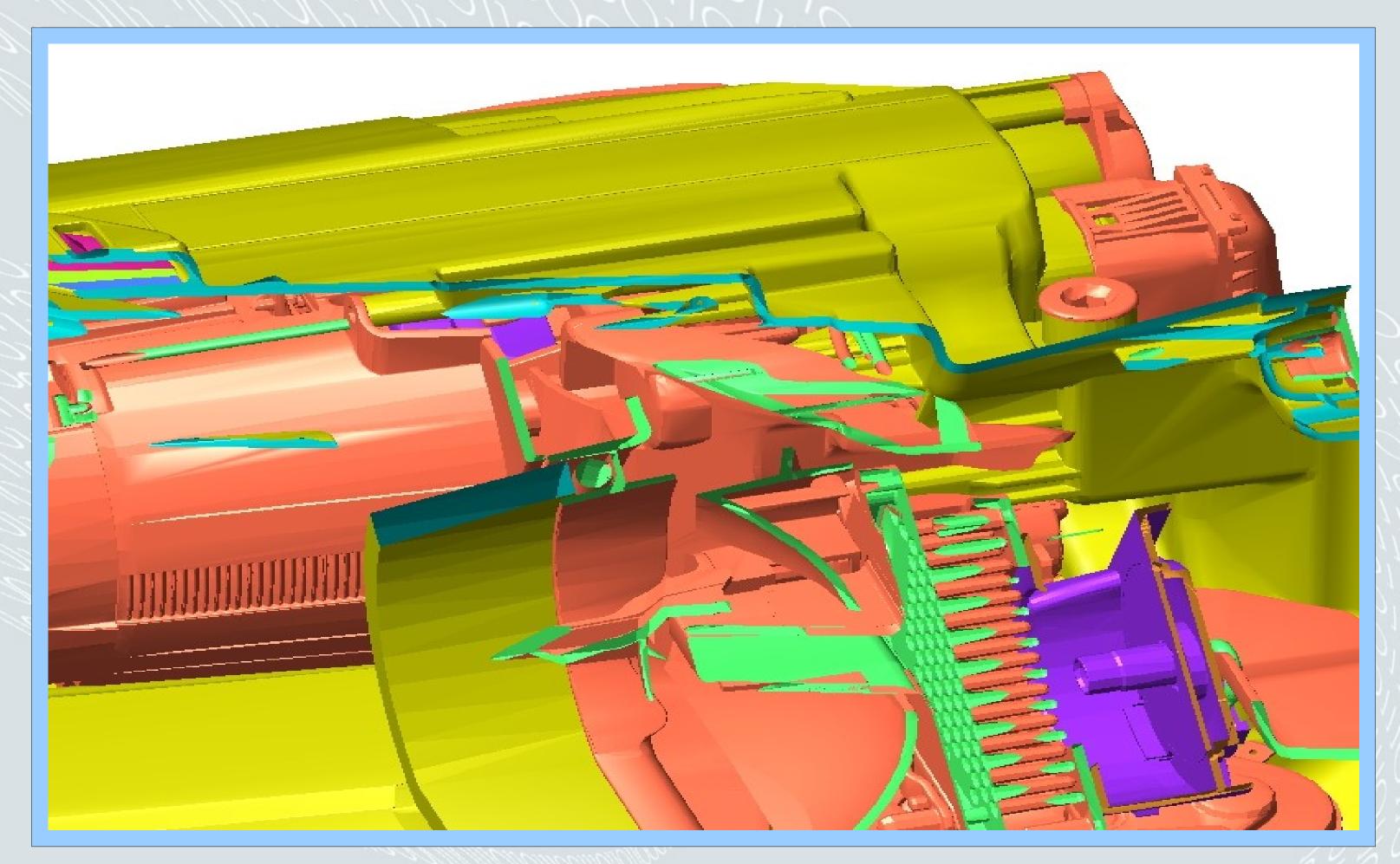
Mesh movement

- Solving linear elastic equations + nonlinear local smoothing is possible
- Solving laplace equation for each component + nonlinear local smoothing is sufficient

Video mesh movement









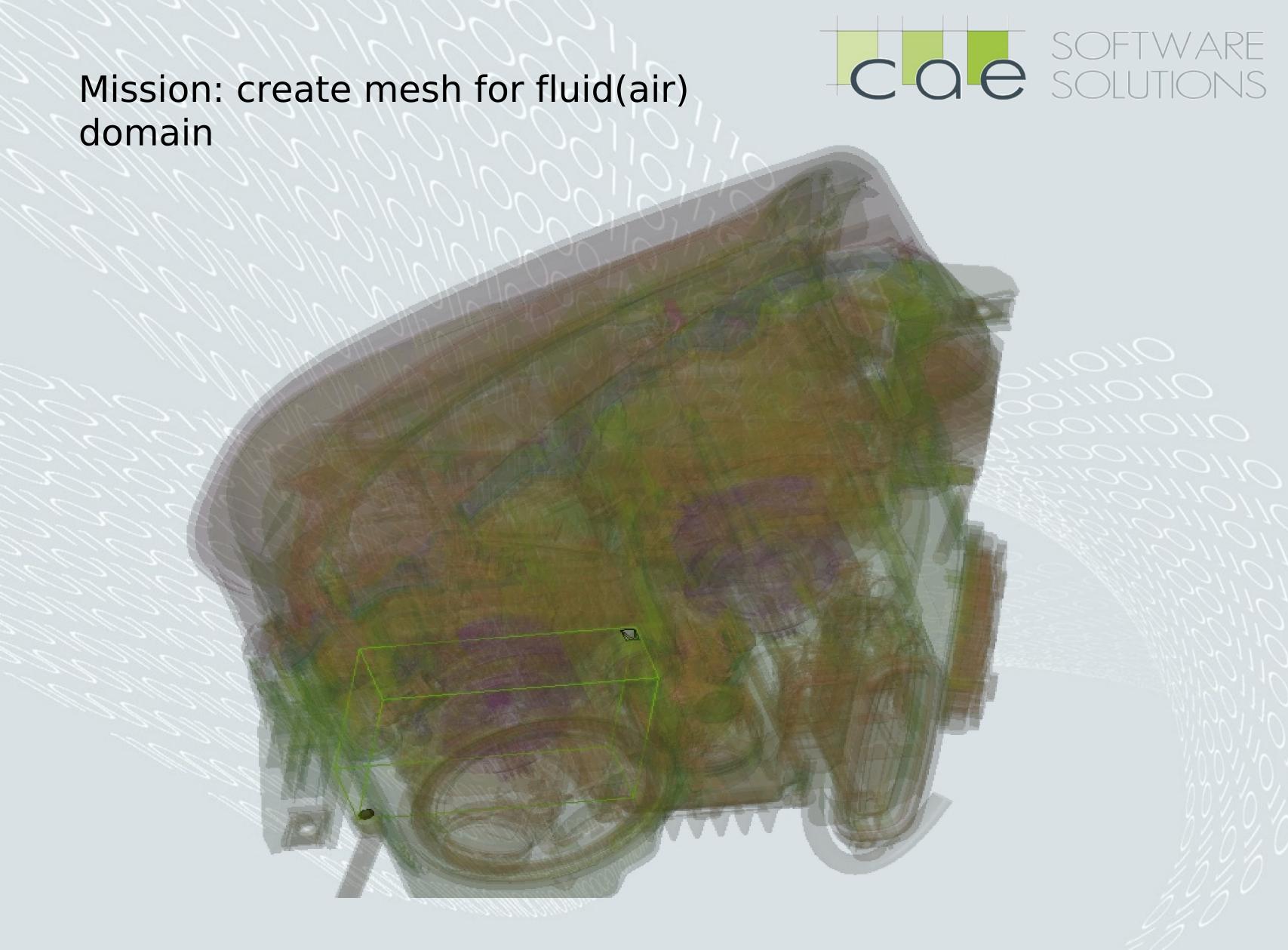
្សាក្រ There are holes in the geometry

...

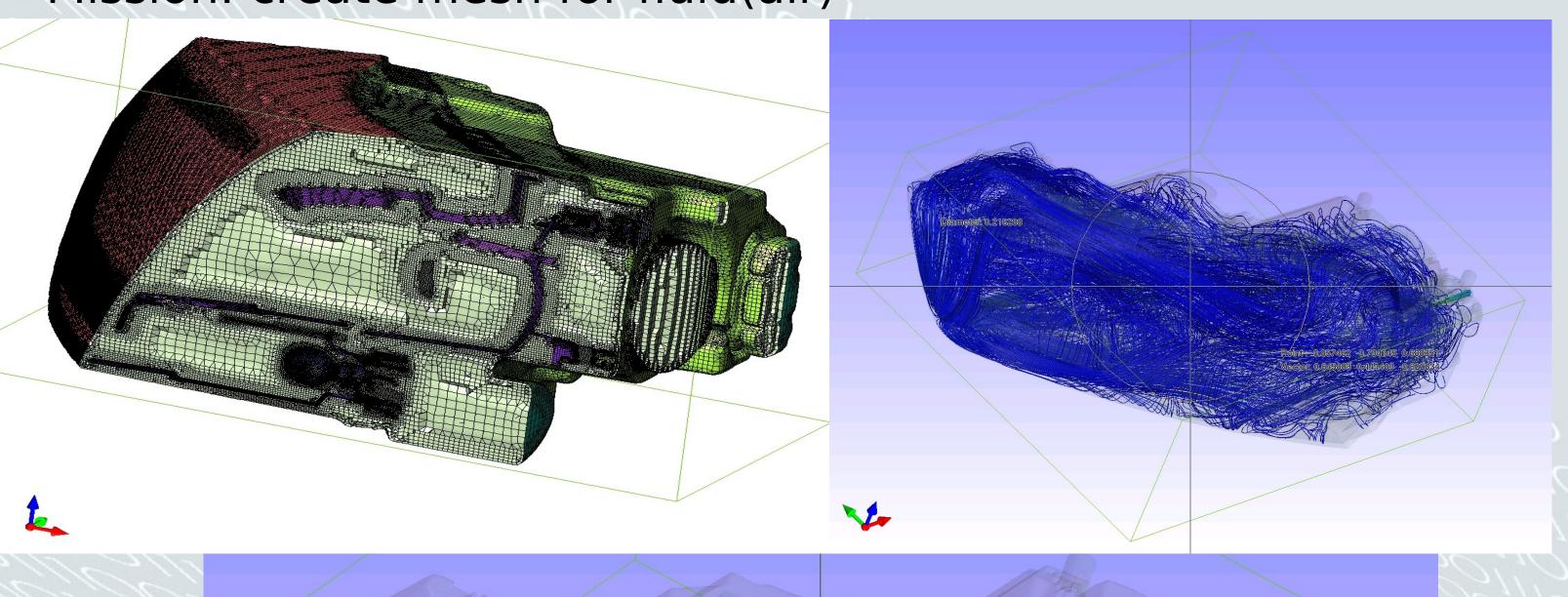
Can you find it?
Can you find it?
There are holes in the geometry

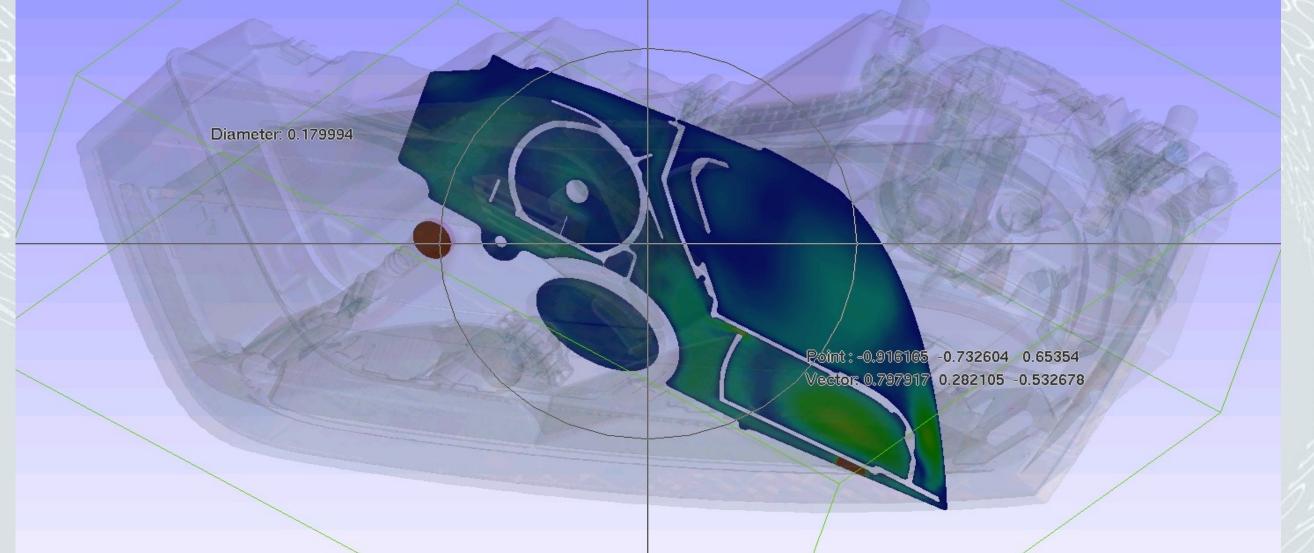
•••

→ By solving ∆u=0 you can!

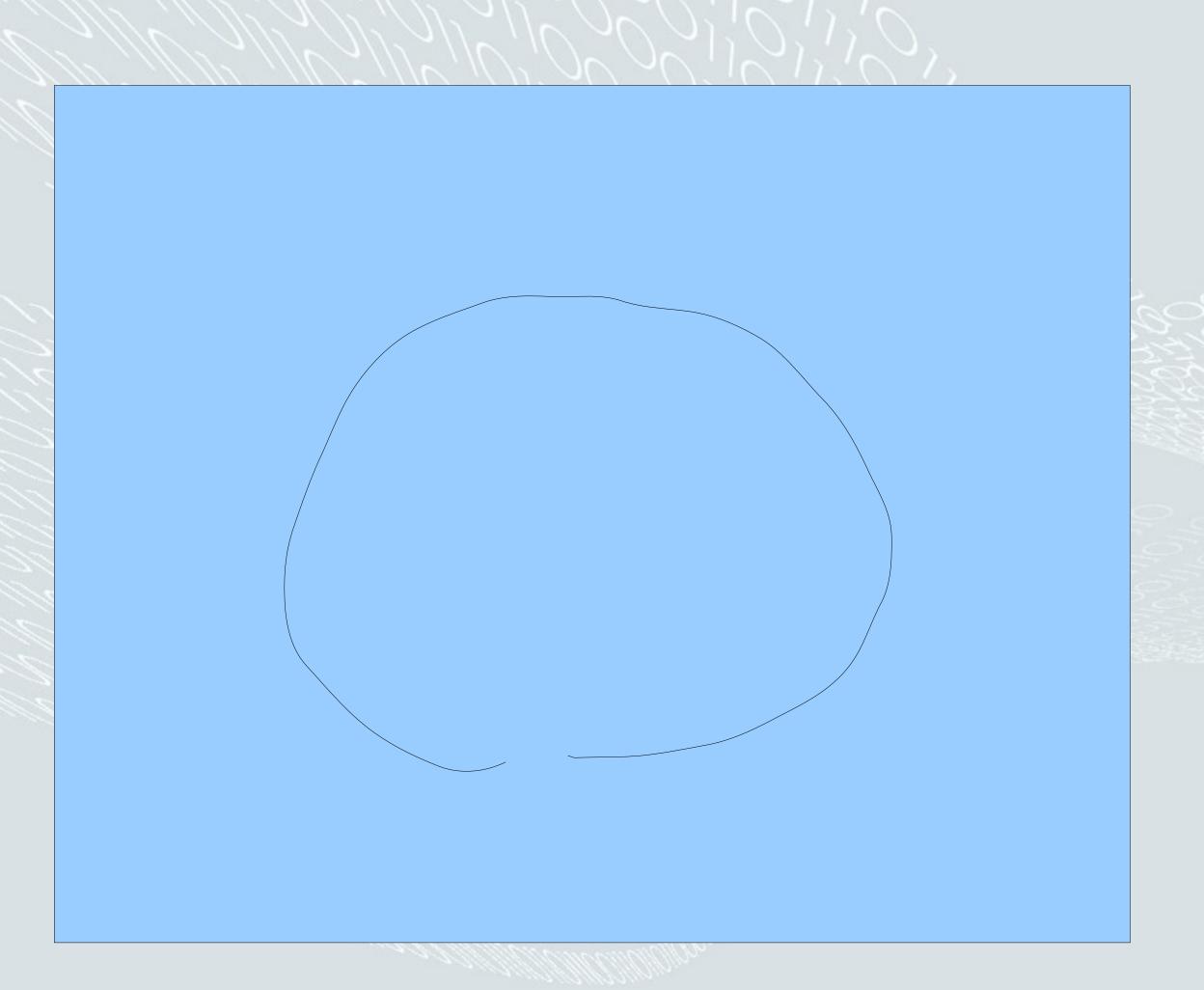






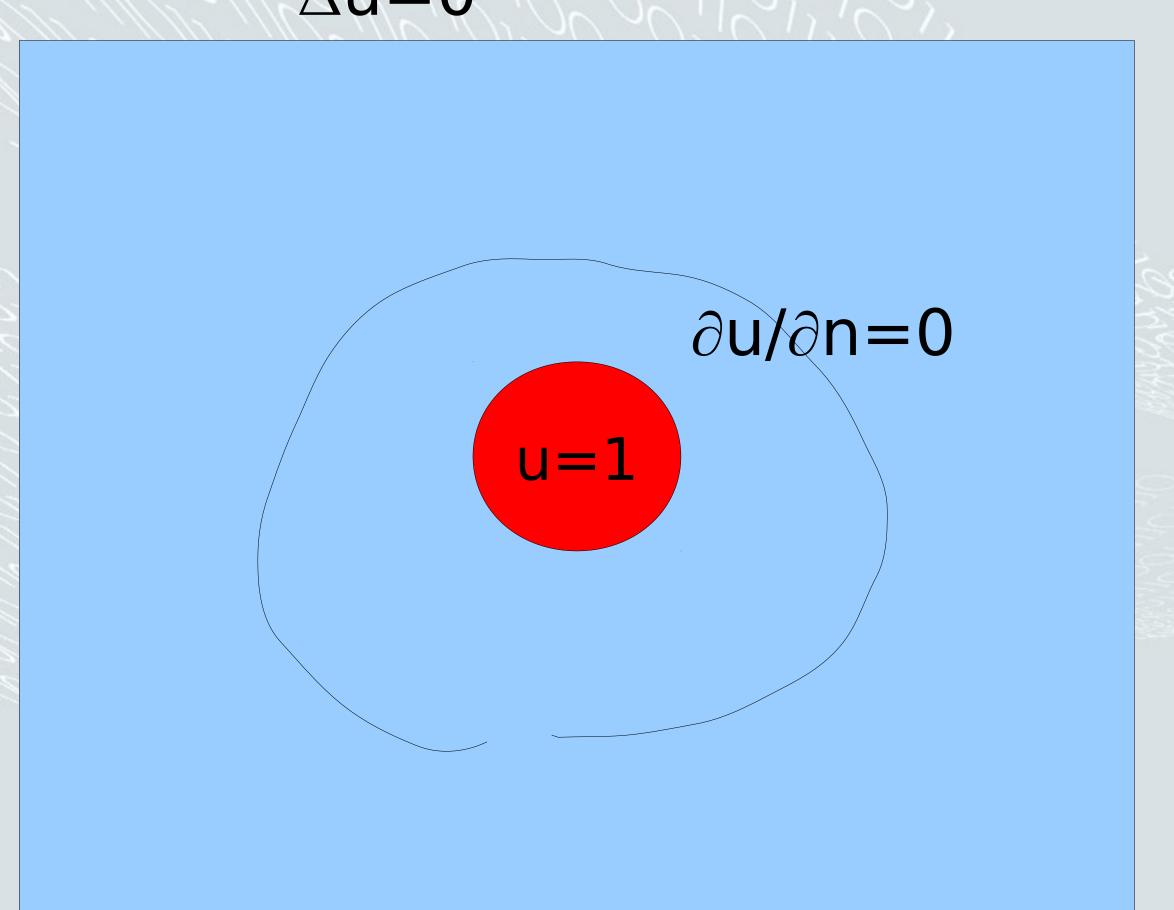








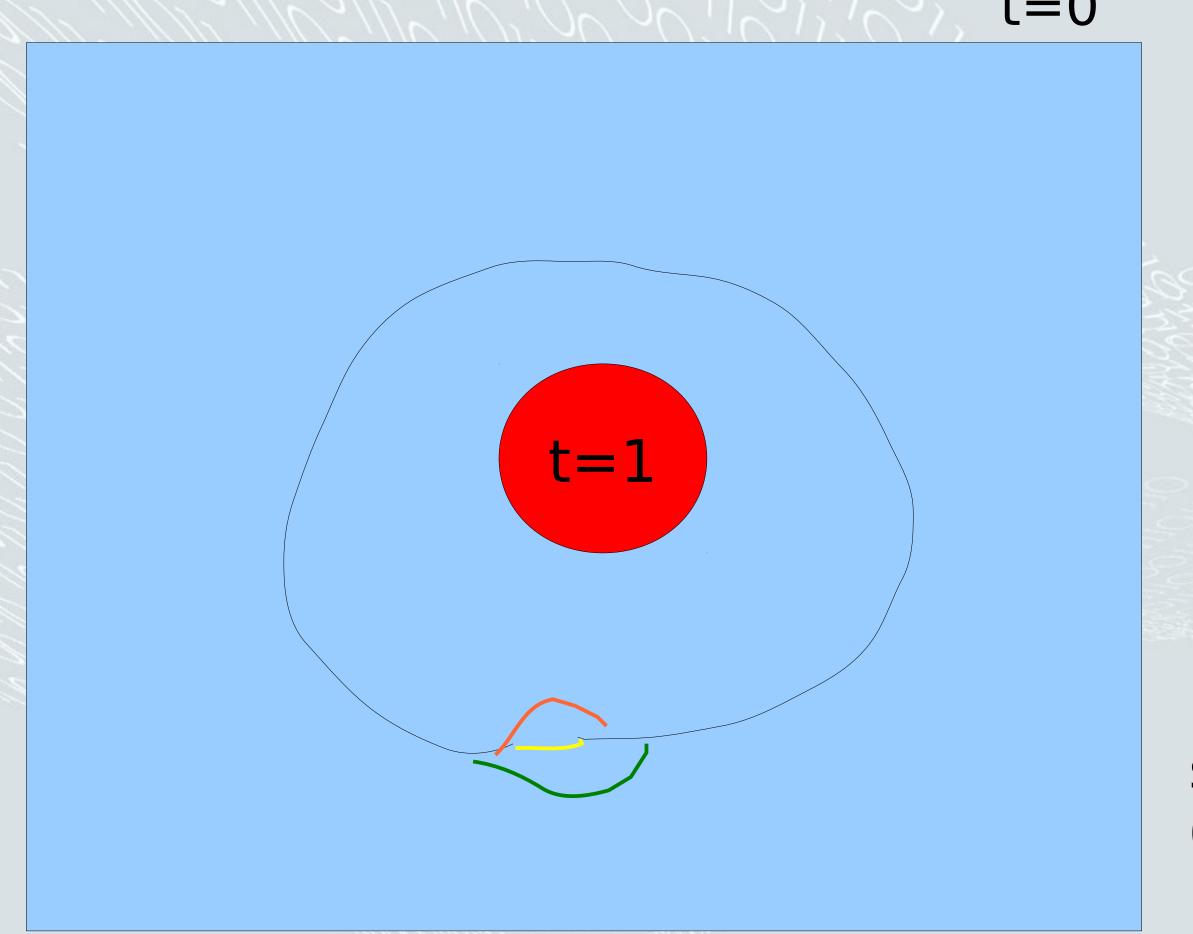
 $-\Delta u = 0$



u=0

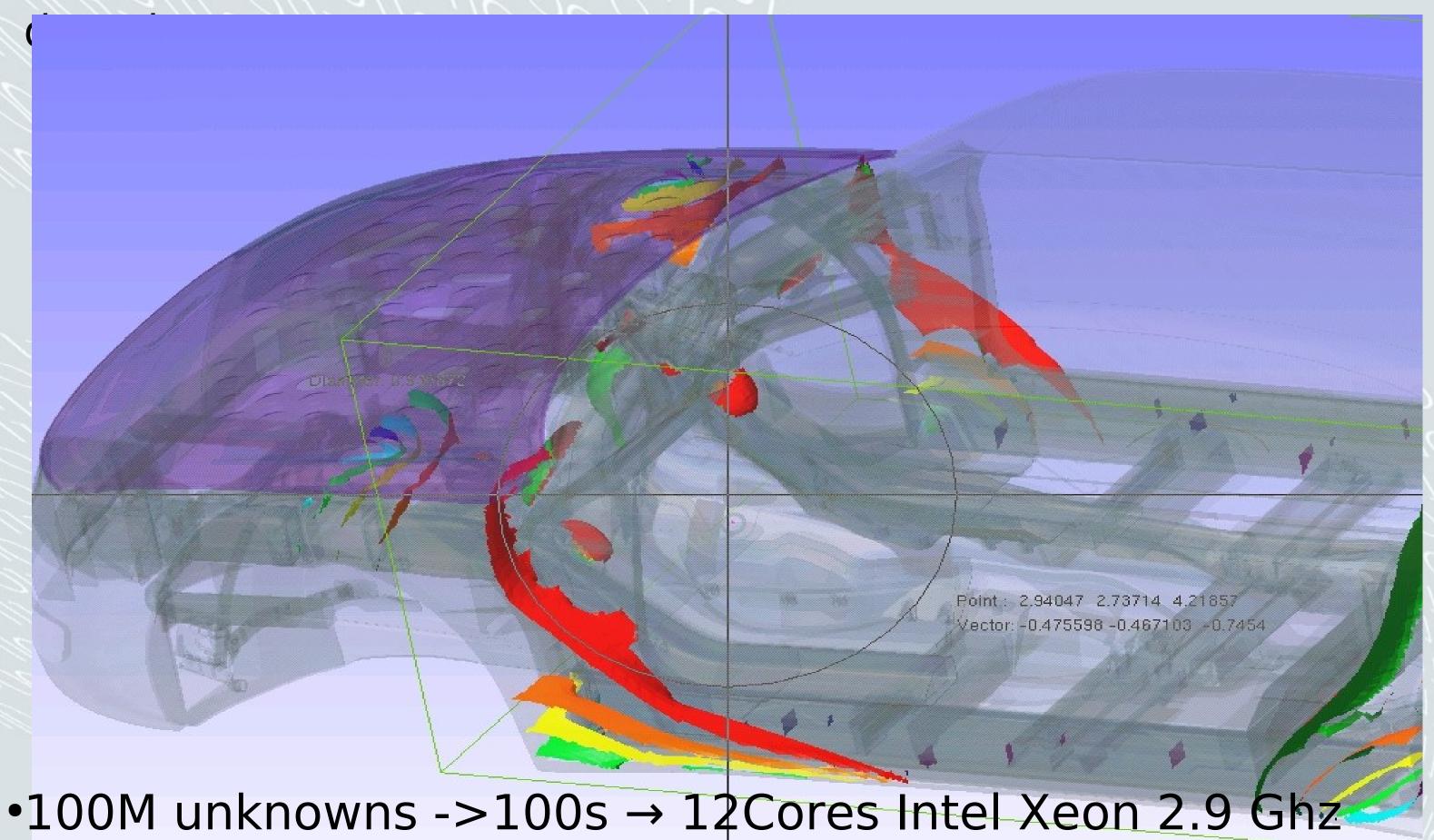


$$t=0$$



Using the isosurfaces for 0 < t < 1





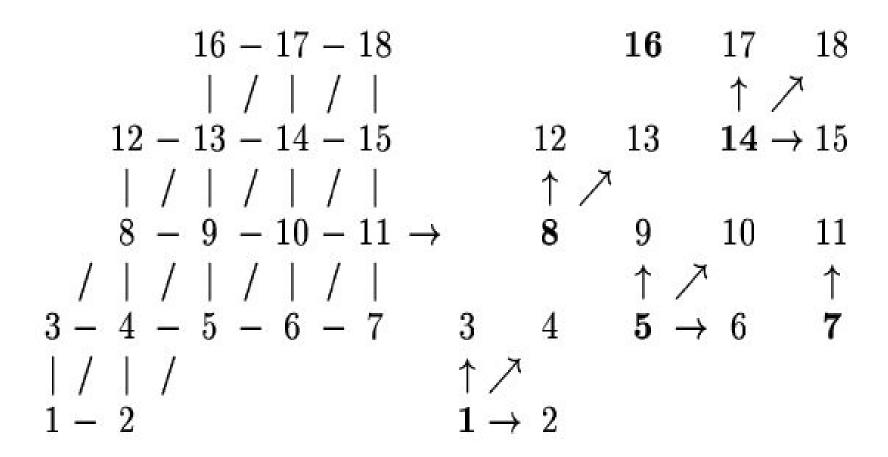
- 270 Byte / unknown → 1KByte / cell



- Using the octree as mesh
- Mesh is non-conformal
- Using piecewise constant ansatzfunctions
- Boundary description is staircase
- AMG used

- AMG does a red-black coloring
- Does a piecewise linear interpolation (if possible)
- •AMG is formulated, that geometrical MG is a special case. [Kickinger 1997]

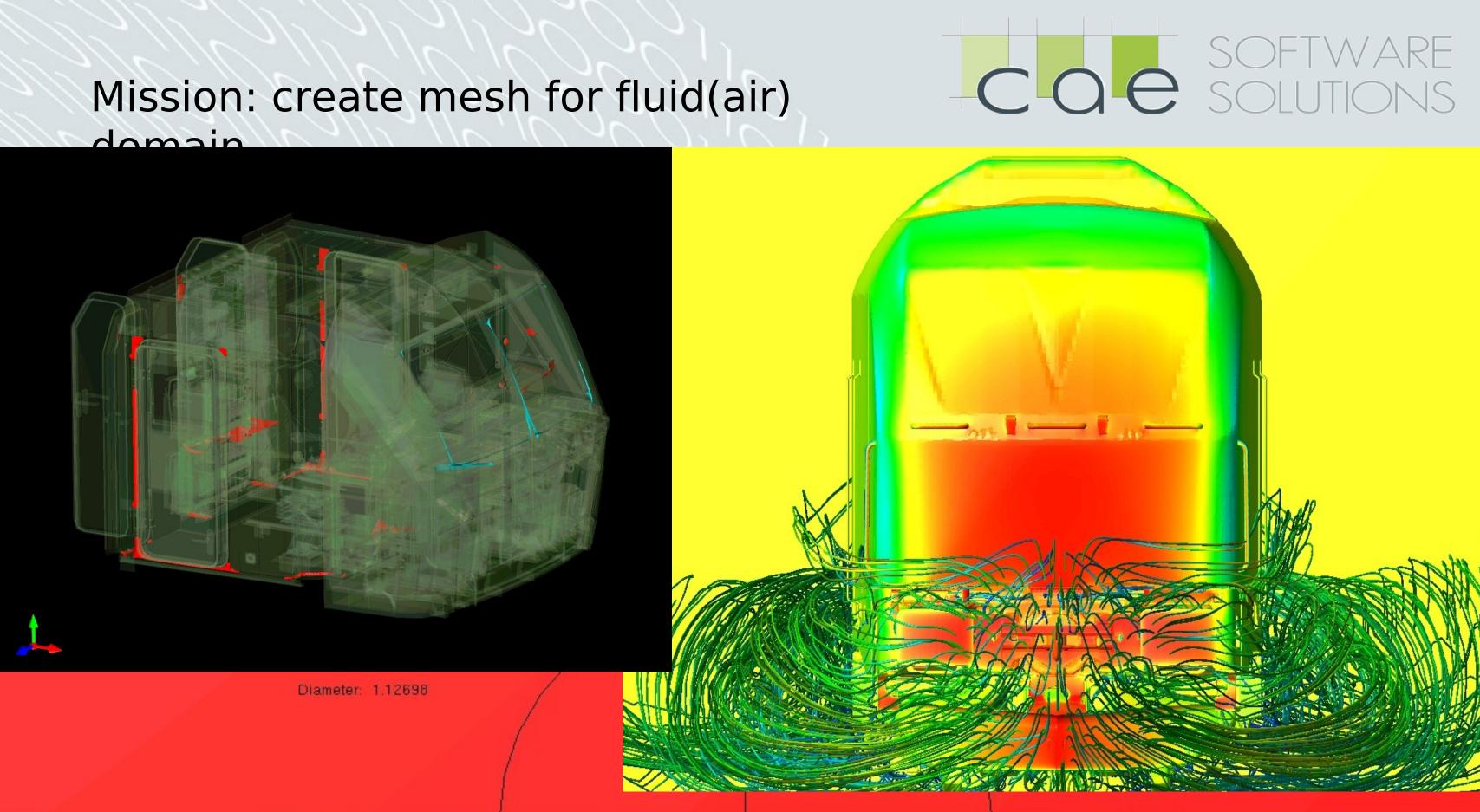
domain



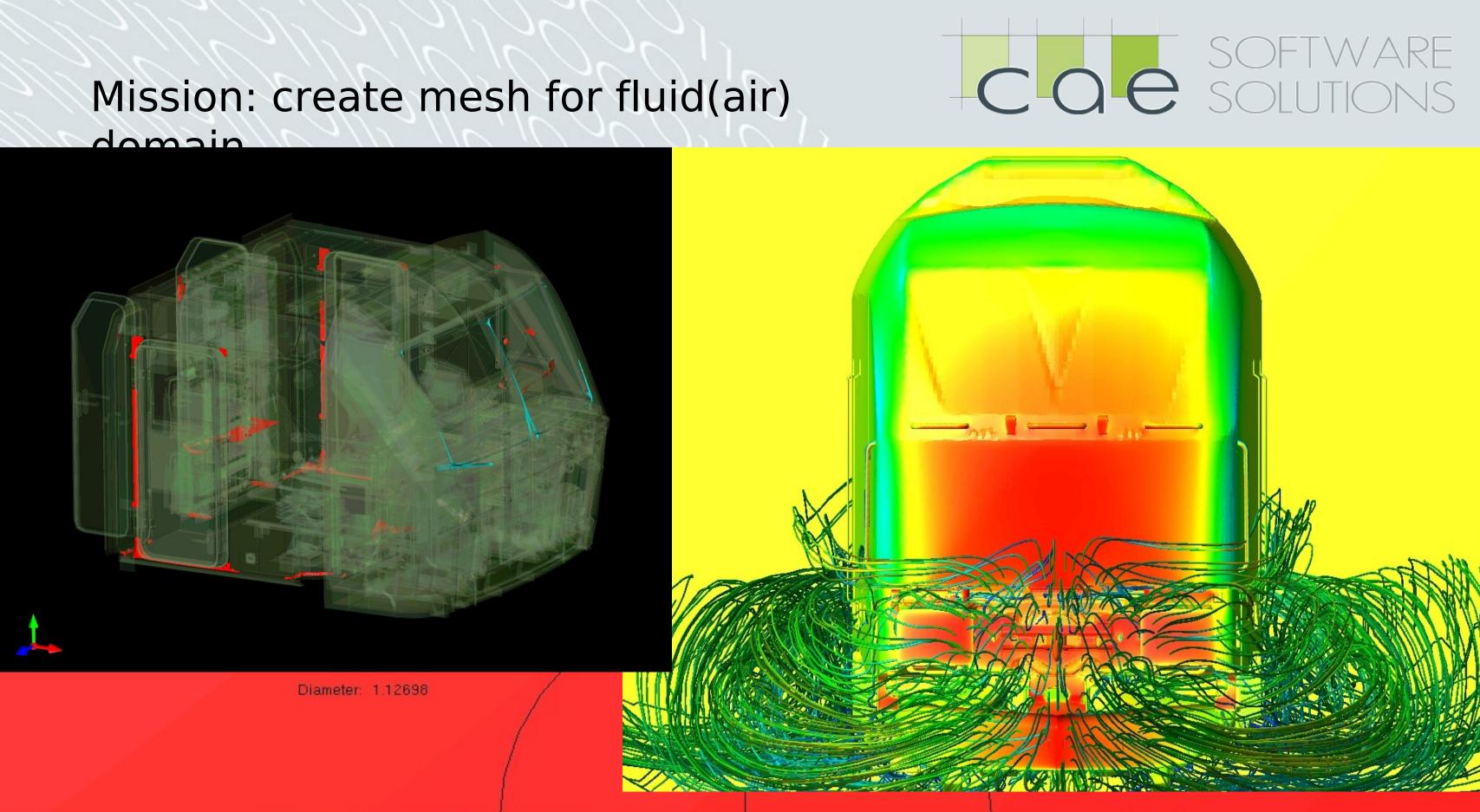


<- agglomeration

"linear extention"->

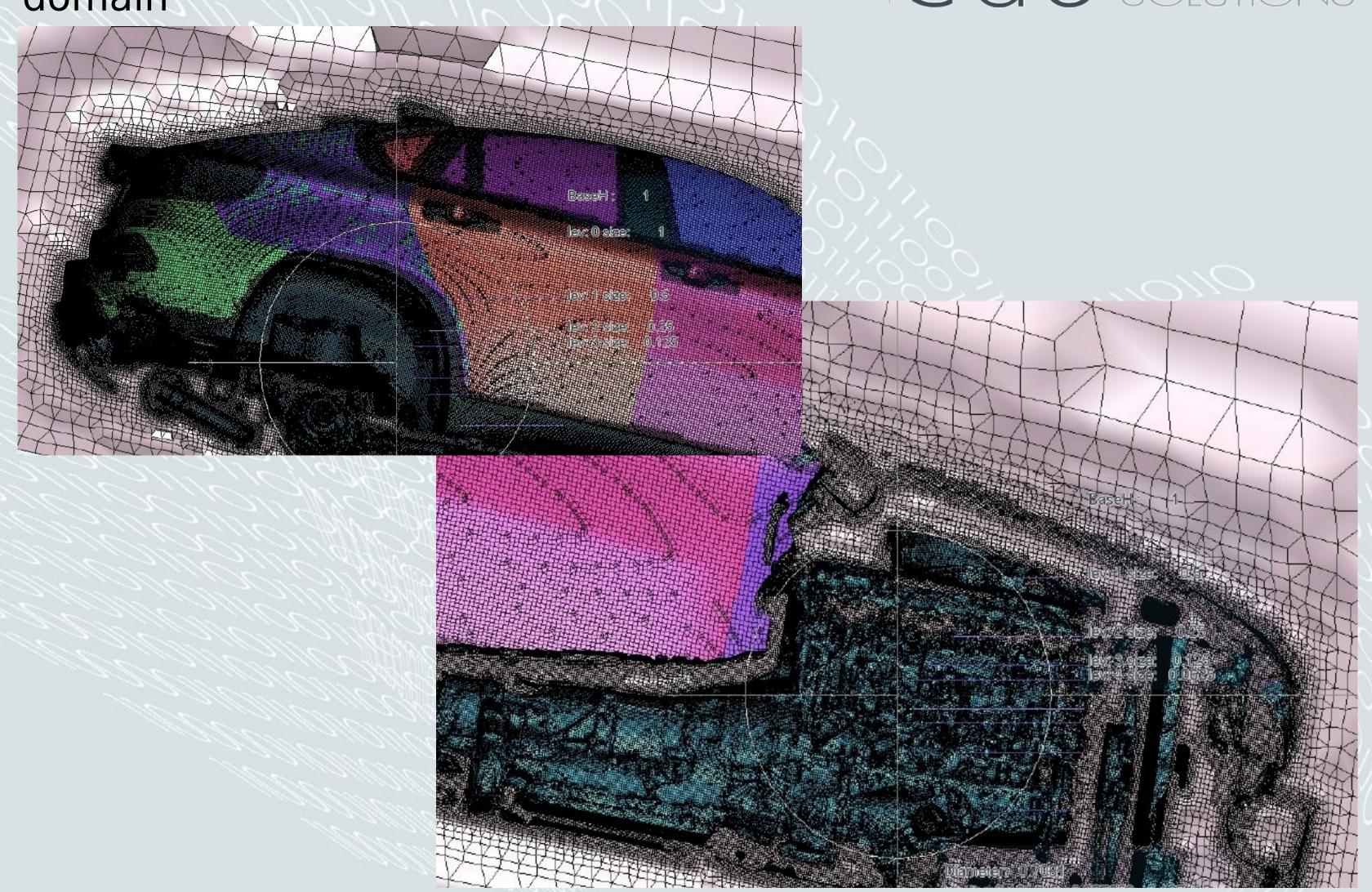


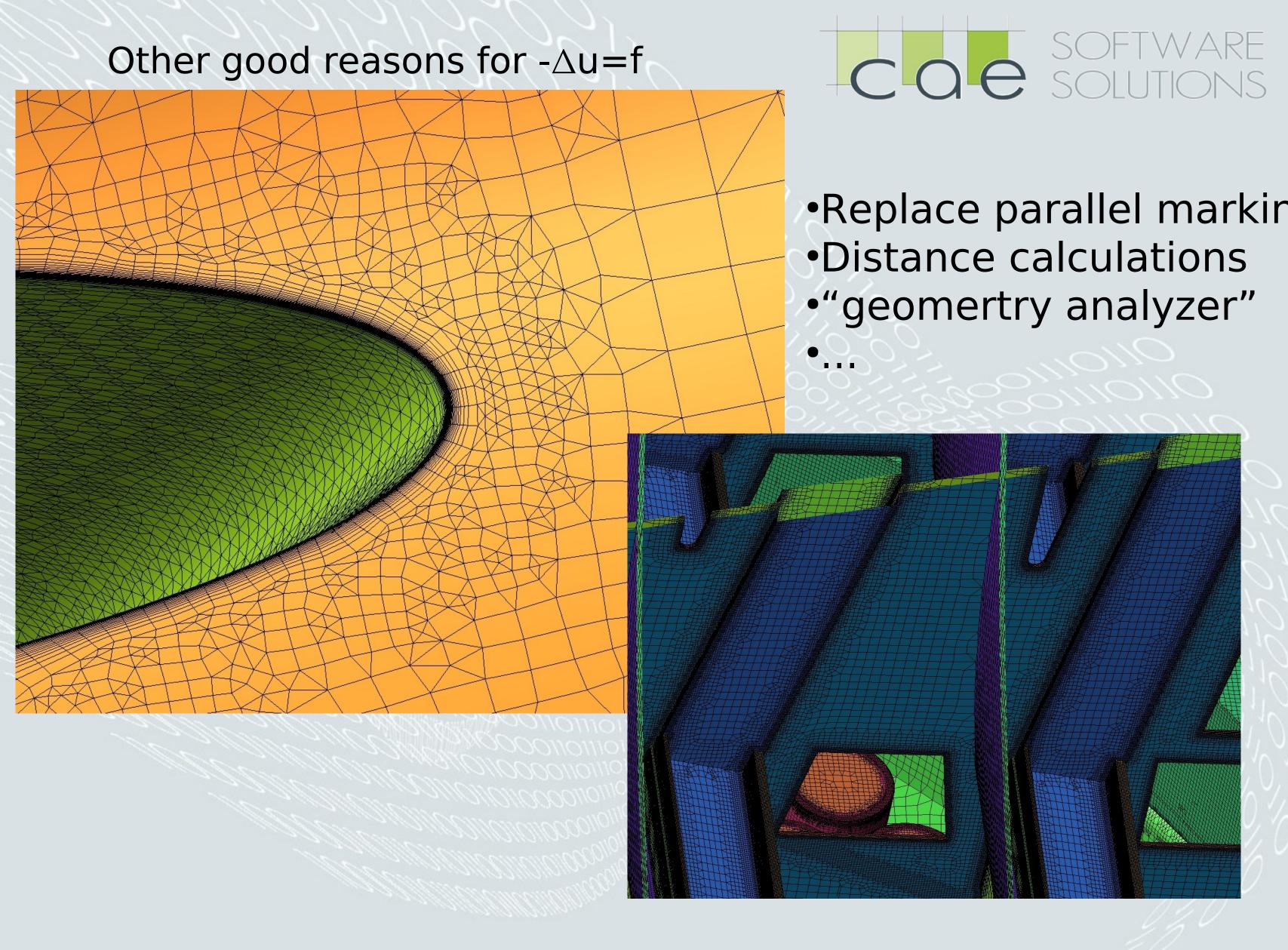
Point: 0.114257 0.628983 18.6896 Vector: -0 -0 -1



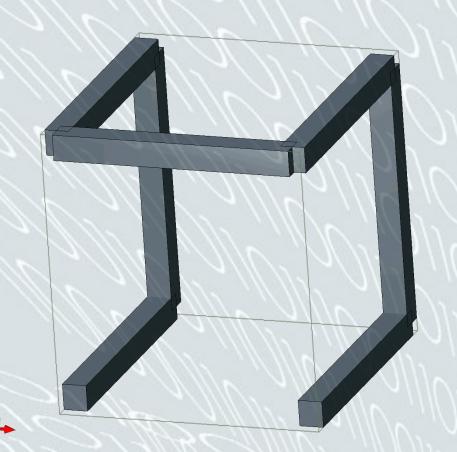
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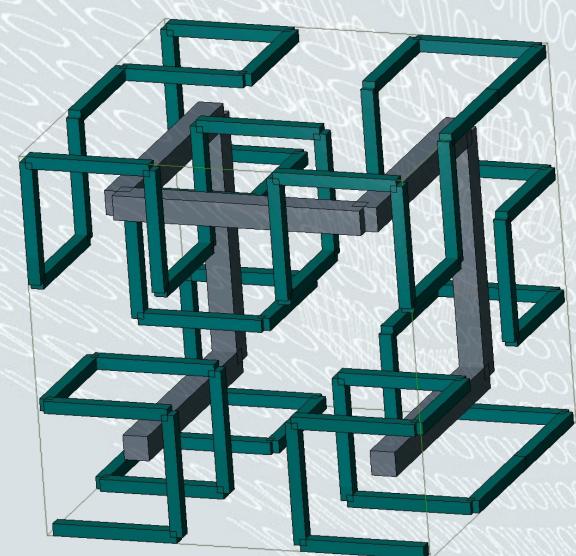


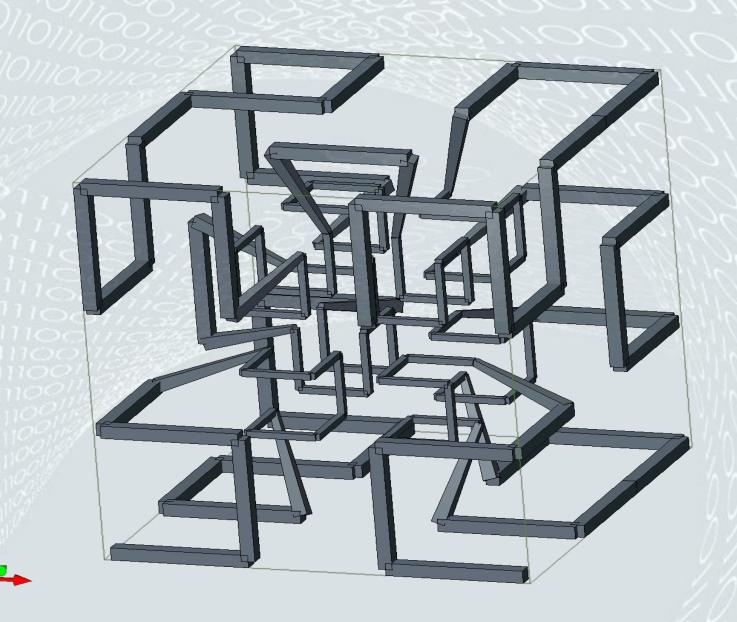




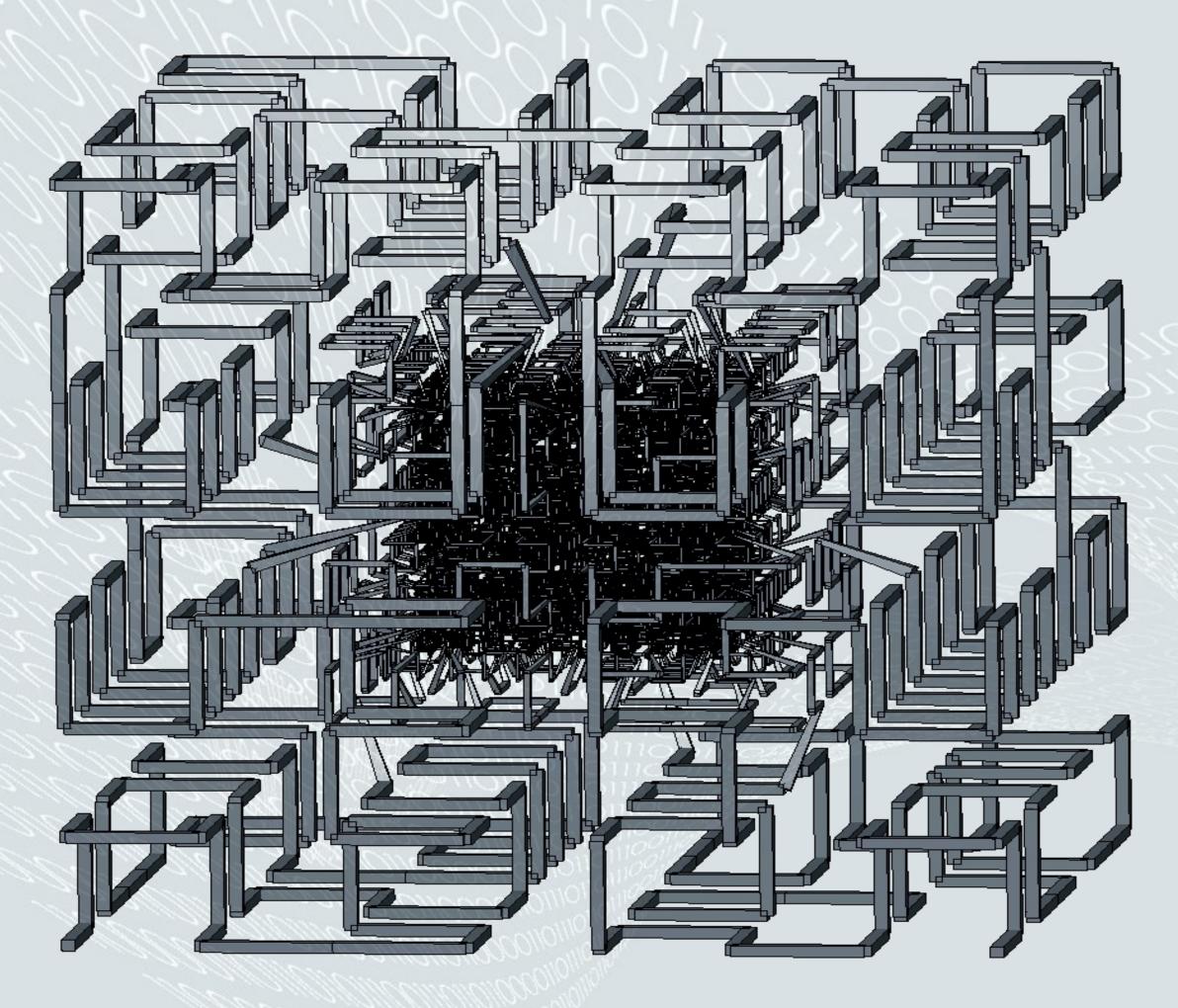


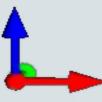
- Space filling curves
- •Once you have an octree, SFC is free
- You can use SFC to partition and to load-ballance

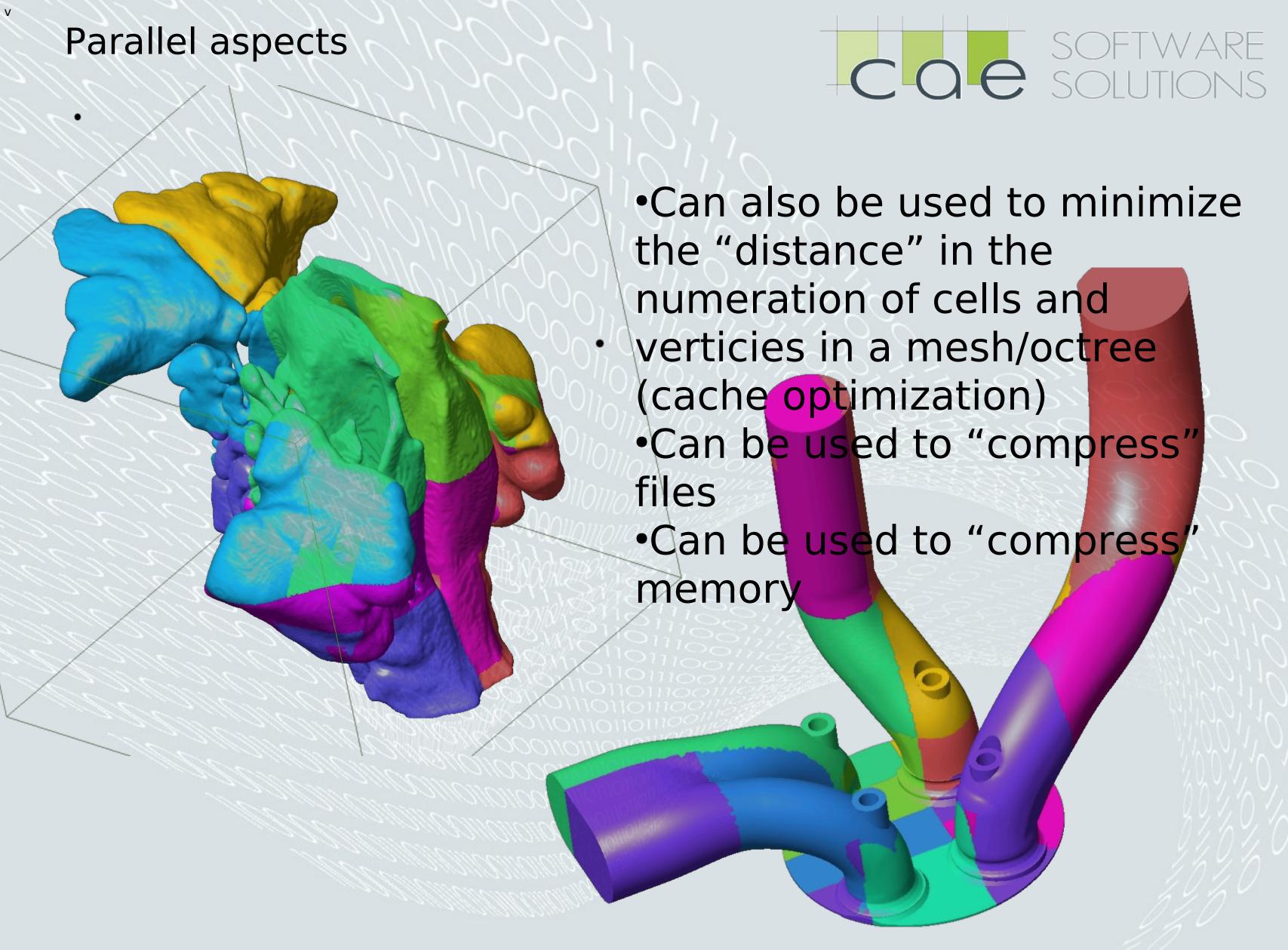






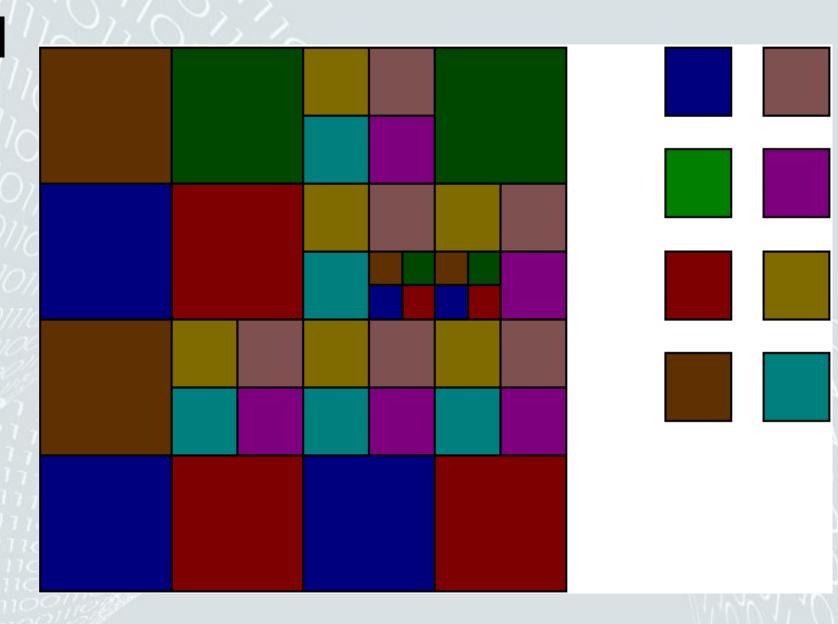






SOFTWARE SOLUTIONS

- Color-mark-tree
- •Ensures deterministic parallel behaviour
- No more data races
- Same result in parallel as in serial
- GS-typed smoothers possible
- •2D 8 colors, 3D 16 colors
- •Colors can be reduced to 8 in 3D





Summary

- Solving Laplace equation during mesh generation can help a lot
- Efficient solution is possible
- •There are a lot more possible extentions possible
- Solution is done via OMP for shared memory machines
- Method to preserve serial result was presented

