

Convex Relaxation Techniques for Functions with Values in a Riemannian Manifold

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Computer Vision Challenges



Segmentation



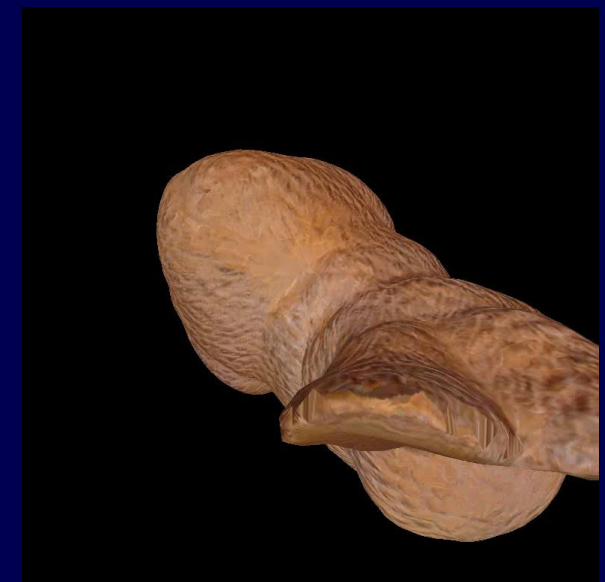
Multi-view Reconstruction



Space-time Reconstruction



Optical Flow



Super-resolution Texture



Image segmentation:

*Geman, Geman '84, Blake, Zisserman '87, Kass et al. '88,
Mumford, Shah '89, Caselles et al. '95, Kichenassamy et al. '95,
Paragios, Deriche '99, Chan, Vese '01, Tsai et al. '01, ...*

Multiview stereo reconstruction:

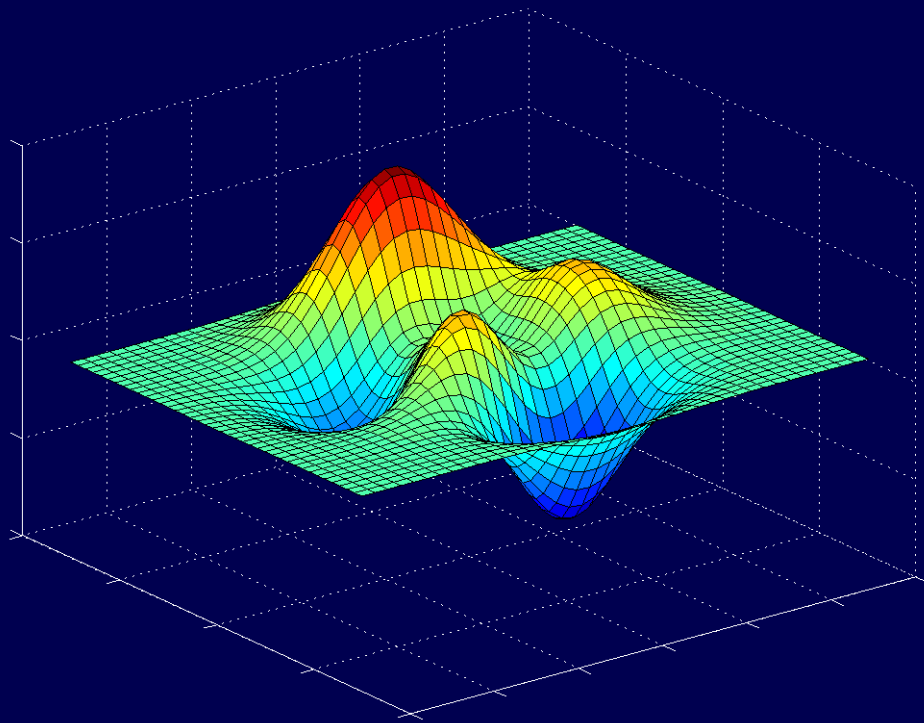
Non-convex energies

*Faugeras, Keriven '98, Duan et al. '04, Yezzi, Scardone '03,
Seitz et al. '06, Hernandez et al. '07, Labatut et al. '07, ...*

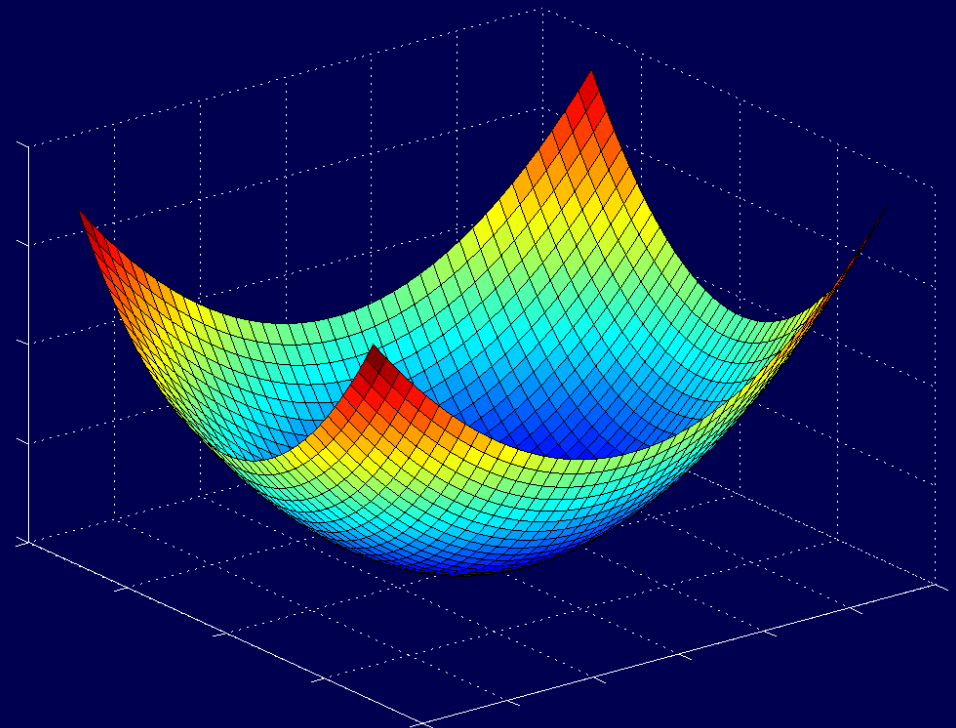
Optical flow estimation:

*Horn, Schunck '81, Nagel, Enkelmann '86, Black, Anandan '93,
Alvarez et al. '99, Brox et al. '04, Baker et al. '07, Zach et al. '07,
Sun et al. '08, Wedel et al. '09, ...*

Non-convex versus Convex Energies



Non-convex energy



Convex energy

Some related work: *Brakke '95, Alberti et al. '01, Chambolle '01, Attouch et al. '06, Nikolova et al. '06, Cremers et al. '06, Bresson et al. '07, Lellmann et al. '08, Zach et al. '08, Chambolle et al. '08, Pock et al. '09, Zach et al. '09, Brown et al. '10, Bae et al. '10, Yuan et al. '10,...*



Functions with Values in a Manifold



color image processing

$$\mathcal{M} = \mathbb{R}^3$$



optical flow estimation

$$\mathcal{M} = \mathbb{R}^2$$

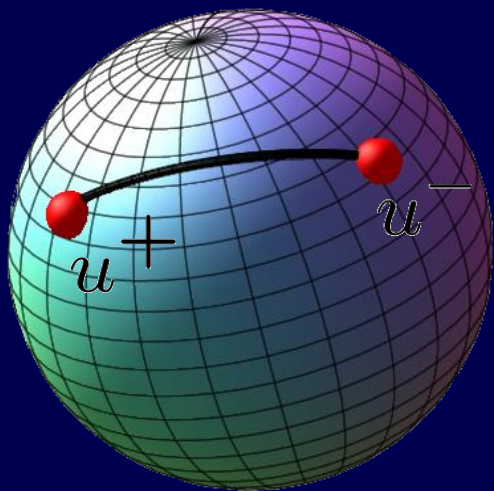


normal field inpainting

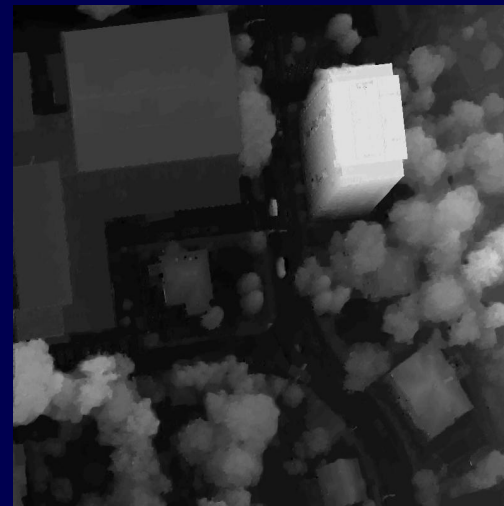
$$\mathcal{M} = \mathcal{S}^2$$



Overview



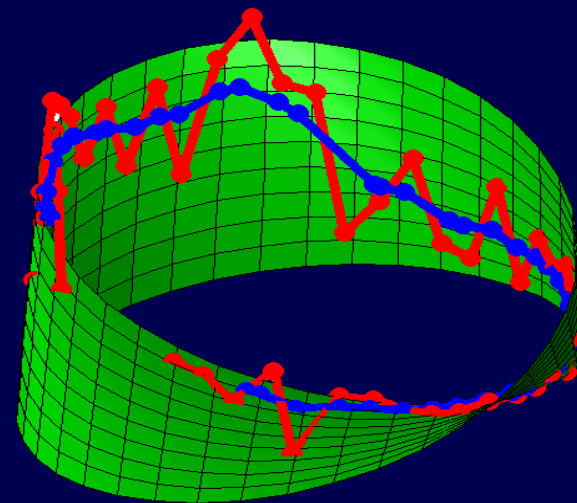
Problem statement



Convex regularizers

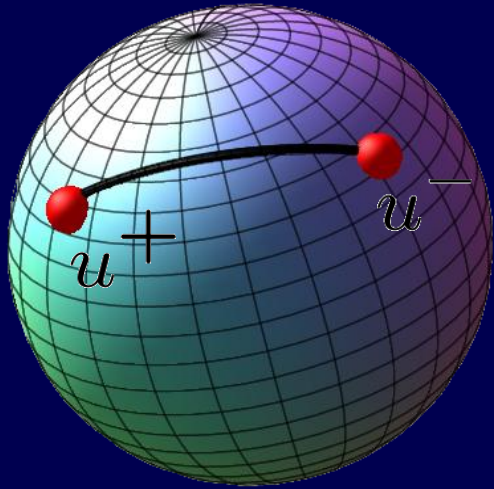


Nonconvex regularizers



Manifold-valued functions

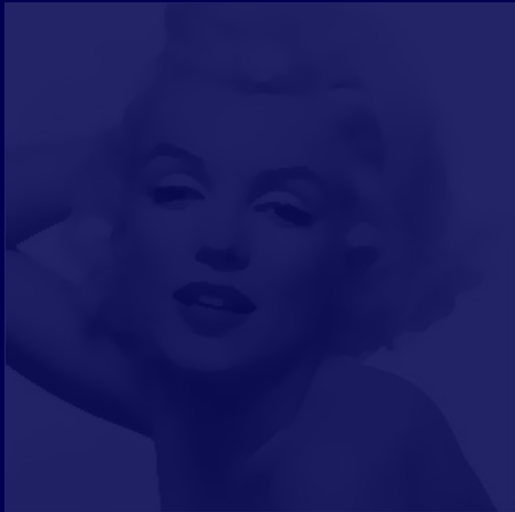
Overview



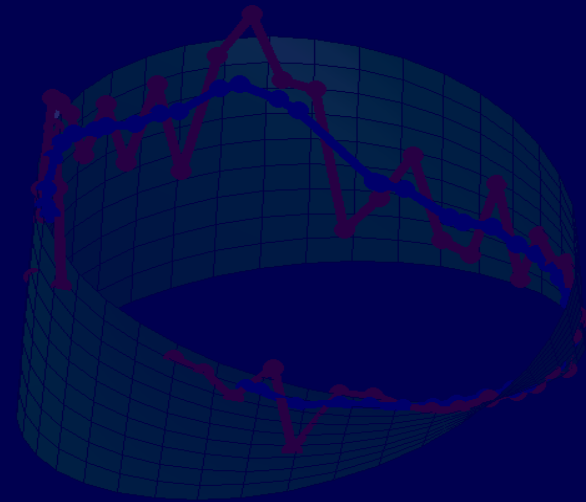
Problem statement



Convex regularizers



Nonconvex regularizers



Manifold-valued functions

Problem Statement

Consider the problem

$$\min_{u: \Omega \rightarrow \mathcal{M}} \int_{\Omega} s(x, u(x)) dx + R_{\mathcal{M}}(u),$$

with a Riemannian manifold \mathcal{M} .

Both the data term and the regularizer $R_{\mathcal{M}}$ may be non-convex.

Examples:

color denoising: $\mathcal{M} = \mathbb{R}^3$, $s(x, u) = |u - f|$

normal field denoising: $\mathcal{M} = \mathbb{S}^2$, $s(x, u) = |u - f|$

optical flow: $\mathcal{M} = \mathbb{R}^2$, $s(x, u) = |f_1 - f_2 \circ u|$

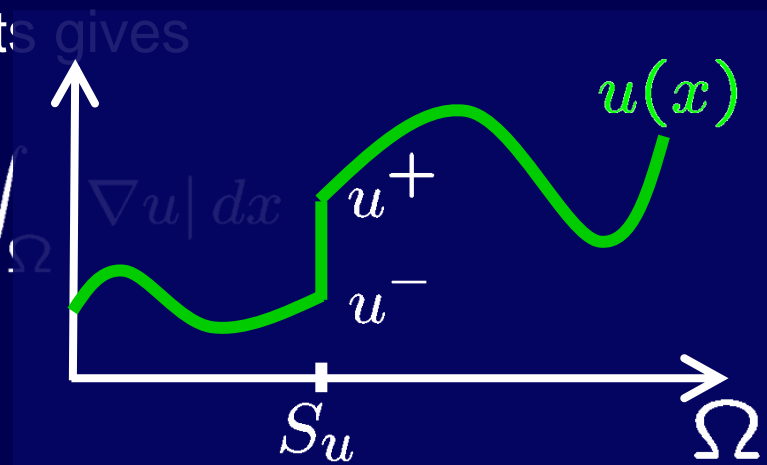
Example: Total Variation

For a **scalar-valued** function $u \in BV(\Omega; \mathbb{R})$, the total variation is

$$TV(u) := \sup_{|\xi| \leq 1} \int_{\Omega} u \operatorname{div} \xi \, dx$$

For **differentiable** functions, integration by parts gives

$$TV(u) = \sup_{|\xi| \leq 1} \int_{\Omega} \nabla u \cdot \xi \, dx = \int_{\Omega} |\nabla u| \, dx$$



For $u \in BV(\Omega; \mathbb{R})$, we have

$$TV(u) = \int_{\Omega - S_u} |\nabla u| \, dx + \int_{S_u} |u^+ - u^-| \, d\mathcal{H}^{d-1} + |D^c(u)|$$

Herve, Shulman '89, Rudin, Osher Fatemi '92



Total Variation for Functions with Values in a Manifold

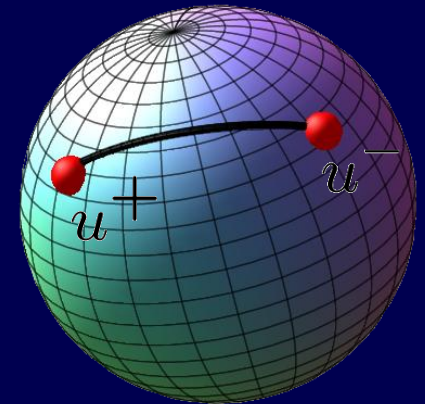
Consider the problem

denoising: $s(x, u) = |u - f|$

flow: $s(x, u) = |f_1 - f_2 \circ u|$

$$\min_{u: \Omega \rightarrow \mathcal{M}} \int_{\Omega} s(x, u(x)) dx + TV_{\mathcal{M}}(u),$$

with a Riemannian manifold \mathcal{M} .



$$TV_{\mathcal{M}}(u) = \int_{\Omega \setminus S_u} |\nabla u| dx + \int_{S_u} d_{\mathcal{M}}(u^-, u^+) d\mathcal{H}^{d-1} + |D^c(u)|$$

geodesic distance
on the manifold

*Giaquinta, Mucci, PAMQ '07, Cremers, Strelakovsky, JMIV '12
Lellmann, Strelakovsky, Kötter, Cremers, ICCV '13*



Total Variation for Functions with Values in a Manifold

Proposition 1:

For non-Euclidean manifolds, $TV_{\mathcal{M}}$ is generally nonconvex.

Proposition 2:

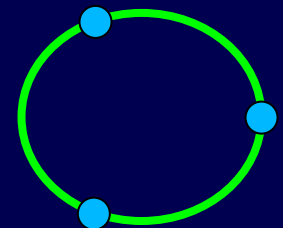
The discrete version of

$$\min_{u:\Omega\rightarrow\mathcal{S}^1} \int_{\Omega} s(x, u(x)) dx + TV_{\mathcal{S}^1}(u),$$

is NP-hard.

Proof:

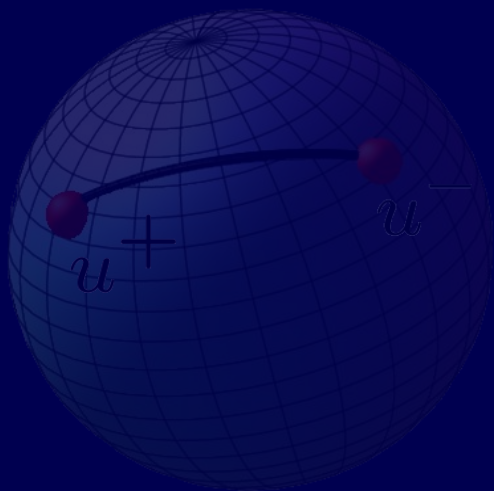
For 3 equidistantly spaced labels, $TV_{\mathcal{S}^1}$ is equivalent to a Potts regularizer on three labels.



Cremers, Strekalovskiy, JMIV 2012.



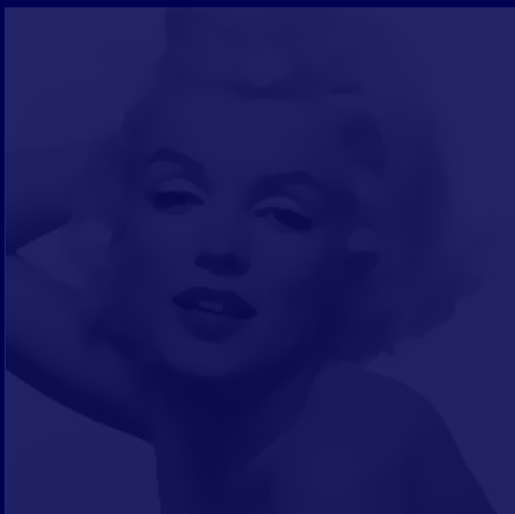
Overview



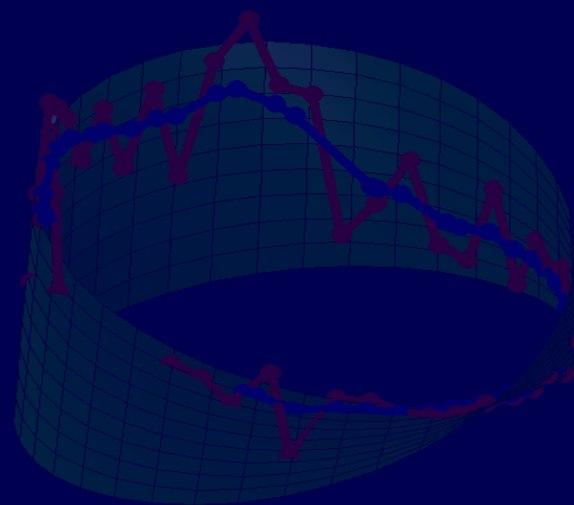
Problem statement



Convex regularizers



Nonconvex regularizers



Manifold-valued functions

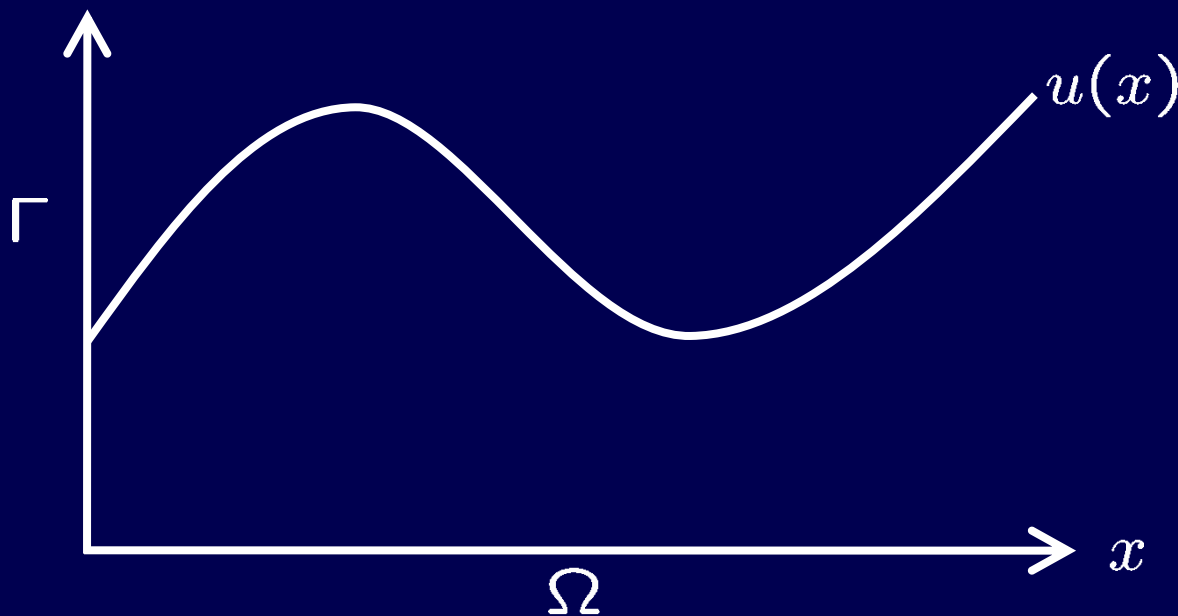


Functional Lifting and Multi-labeling



$$u : \Omega \rightarrow \Gamma = [\gamma_{min}, \gamma_{max}]$$

$$E(u) = \underbrace{\int_{\Omega} \rho(x, u(x)) dx}_{\text{nonconvex data term}} + \underbrace{\int_{\Omega} |\nabla u(x)| dx}_{\text{label regularity}} \quad (*)$$



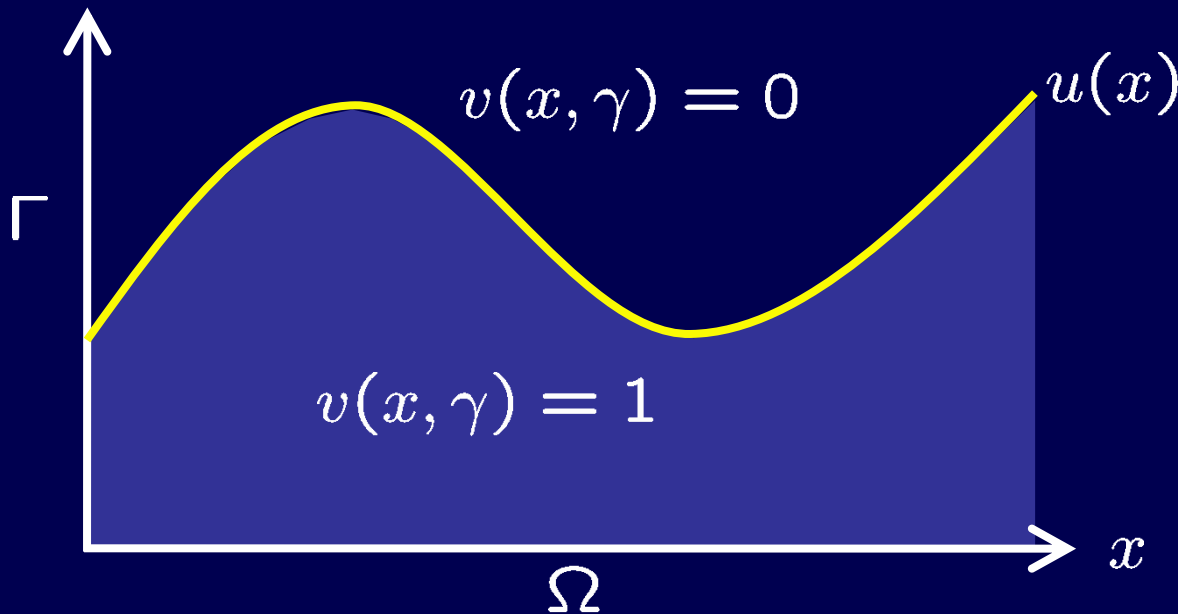
Pock , Schoenemann, Graber, Bischof, Cremers ECCV '08

Functional Lifting and Multi-labeling

$$u : \Omega \rightarrow \Gamma = [\gamma_{min}, \gamma_{max}]$$

$$E(u) = \int_{\Omega} \rho(x, u(x)) dx + \int_{\Omega} |\nabla u(x)| dx \quad (*)$$

Let $v : (\Sigma = \Omega \times \Gamma) \rightarrow \{0, 1\}$ $v(x, \gamma) = \mathbf{1}_{u \geq \gamma}(x)$



Pock, Schoenemann, Graber, Bischof, Cremers ECCV '08



Functional Lifting and Multi-labeling



$$u : \Omega \rightarrow \Gamma = [\gamma_{min}, \gamma_{max}]$$

$$E(u) = \int_{\Omega} \rho(x, u(x)) dx + \int_{\Omega} |\nabla u(x)| dx \quad (*)$$

nonconvex functional

Let $v : (\Sigma = \Omega \times \Gamma) \rightarrow \{0, 1\}$ $v(x, \gamma) = \mathbf{1}_{u \geq \gamma}(x)$

Theorem: Minimizing (*) is equivalent to minimizing

$$E(v) = \int_{\Sigma} \rho(x, \gamma) |\partial_{\gamma} v(x, \gamma)| + |\nabla v(x, \gamma)| dx d\gamma \quad (**)$$

convex functional

Solve (**) in relaxed space ($v : \Sigma \rightarrow [0, 1]$) and threshold to obtain a **globally optimal solution**.

Pock , Schoenemann, Graber, Bischof, Cremers ECCV '08

Let

$$E(u) = \int_{\Omega} f(x, u, \nabla u) dx$$

be continuous in $x \in \mathbb{R}^d$ and u , and convex in ∇u .

Theorem:

For any function $u \in W^{1,1}(\Omega; \mathbb{R})$ we have:

$$E(u) = F(\mathbf{1}_u) := \sup_{\phi \in \mathcal{K}} \int_{\Omega \times \mathbb{R}} \phi \cdot D\mathbf{1}_u,$$

where ϕ is constrained to the convex set

$$\mathcal{K} = \left\{ \phi = (\phi^x, \phi^t) \in C_0(\Omega \times \mathbb{R}; \mathbb{R}^d \times \mathbb{R}) : \right. \\ \left. \phi^t(x, t) \geq f^*(x, t, \phi^x(x, t)), \forall x, t \in \Omega \times \mathbb{R} \right\}.$$

Pock, Cremers, Bischof, Chambolle, SIAM J. on Imaging Sciences '10

The functional $E(u)$ can be minimized by solving the relaxed saddle point problem

$$\min_v F(v) = \min_v \sup_{\phi \in \mathcal{K}} \int_{\Omega \times \mathbb{R}} \phi \cdot Dv,$$

Theorem:

The functional F fulfills a generalized coarea formula:

$$F(v) = \int_{-\infty}^{\infty} F(\mathbf{1}_{v \geq s}) ds.$$

As a consequence, we have a thresholding theorem assuring that we can globally minimize the functional $E(u)$.

Pock, Cremers, Bischof, Chambolle, SIAM J. on Imaging Sciences '10

An Efficient Saddle Point Solver

Given the saddle point problem

$$\min_{x \in C} \max_{y \in K} \langle Ax, y \rangle + \langle g, x \rangle - \langle h, y \rangle$$

with close convex sets C and K and linear operator A of norm L .

The iterative algorithm

$$\begin{cases} y^{n+1} = \Pi_K(y^n + \sigma(A\bar{x}^n - h)) \\ x^{n+1} = \Pi_C(x^n - \tau(A^*y^{n+1} + g)) \\ \bar{x}^{n+1} = 2x^{n+1} - x^n \end{cases}$$

converges with rate $O(1/N)$ to a saddle point for $\sigma \tau L^2 \leq 1$.

Pock, Cremers, Bischof, Chambolle, ICCV '09, Chambolle, Pock '10



Reconstruction from Aerial Images



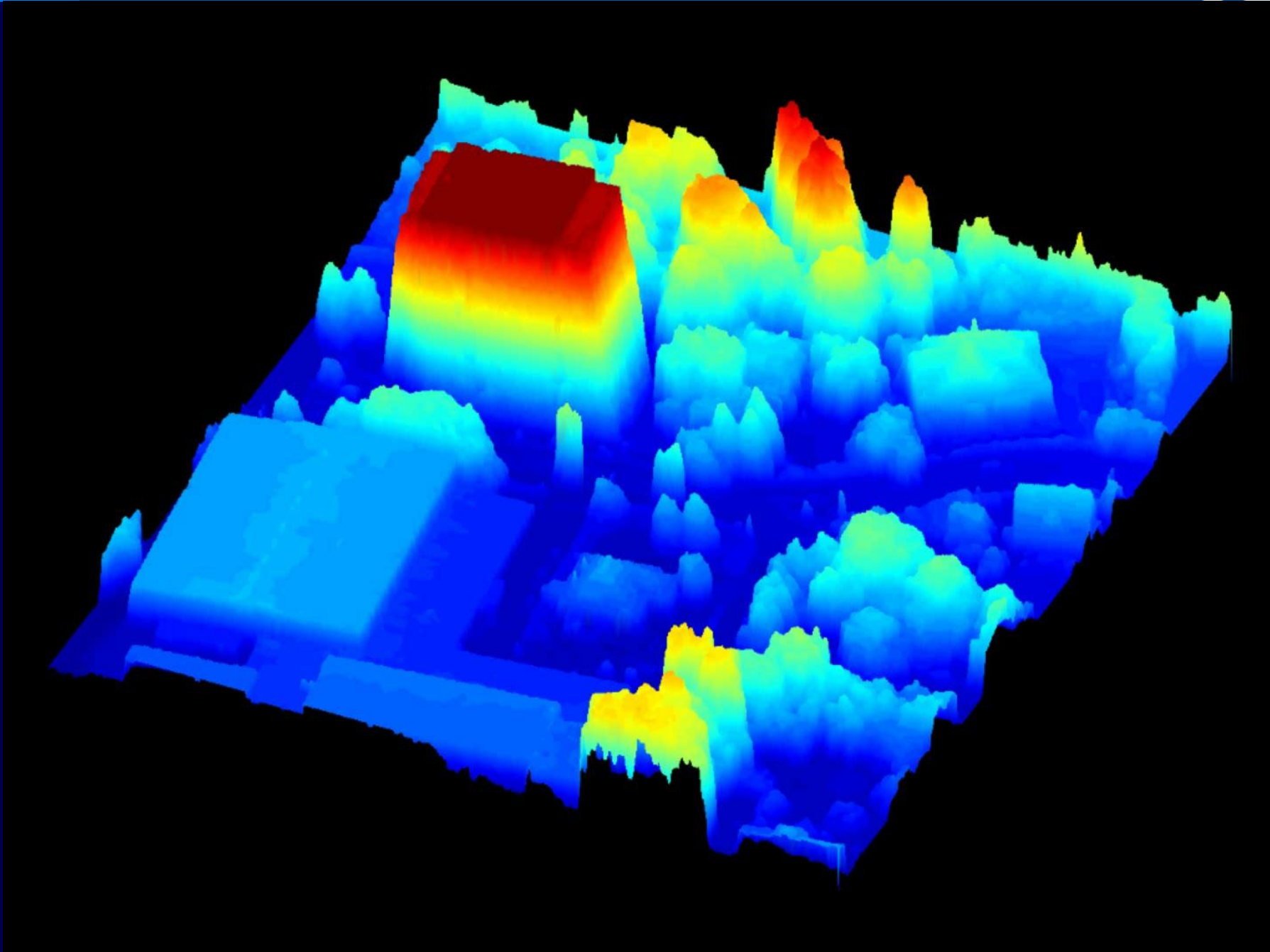
One of two input images
Courtesy of Microsoft



Depth reconstruction

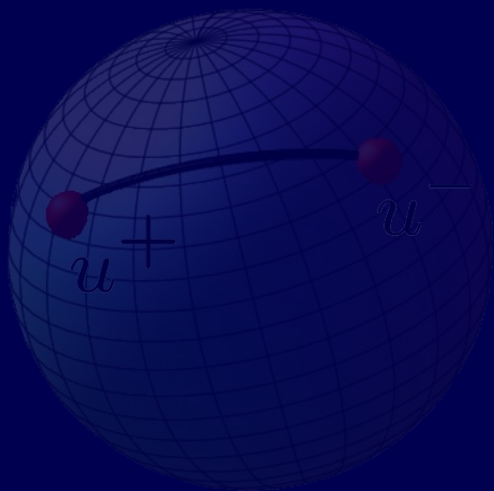


Reconstruction from Aerial Images





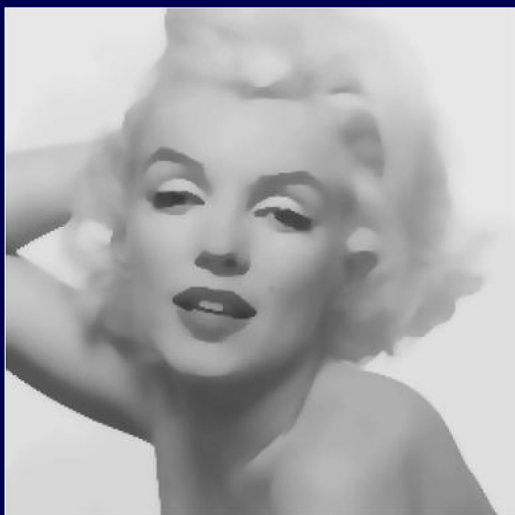
Overview



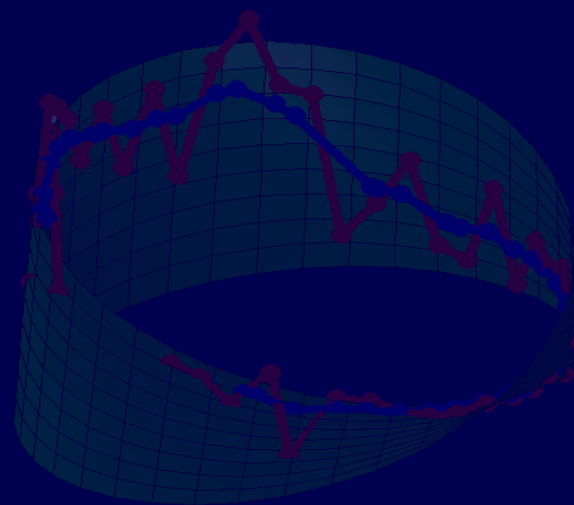
Problem statement



Convex regularizers

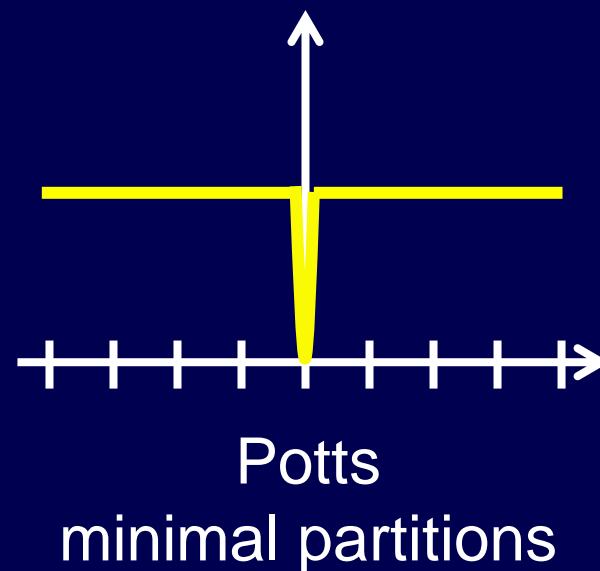
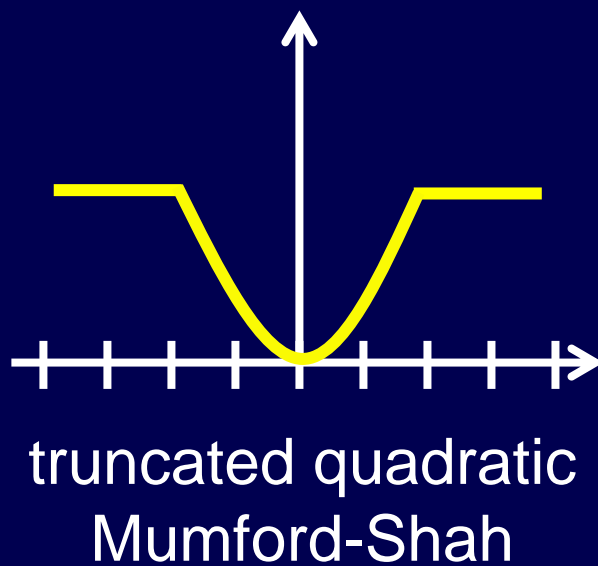
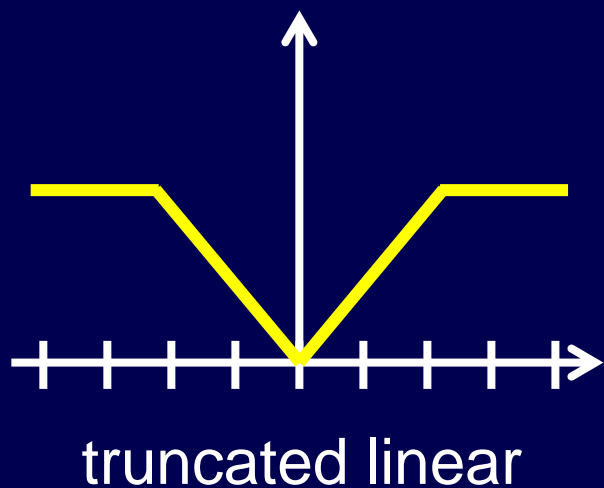
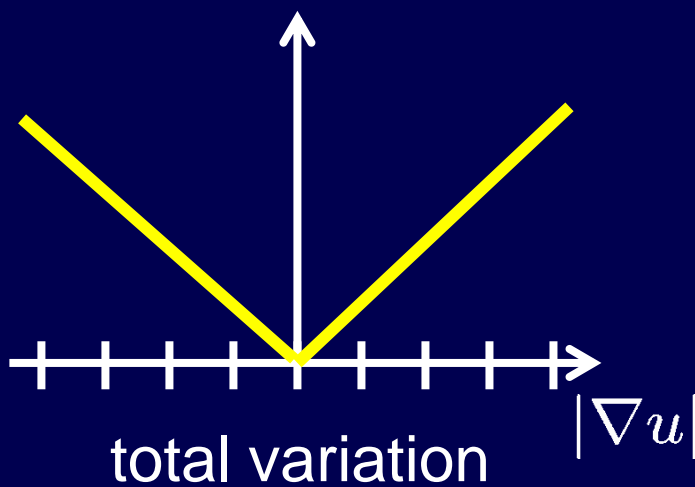


Nonconvex regularizers



Manifold-valued functions

Nonconvex Regularizers

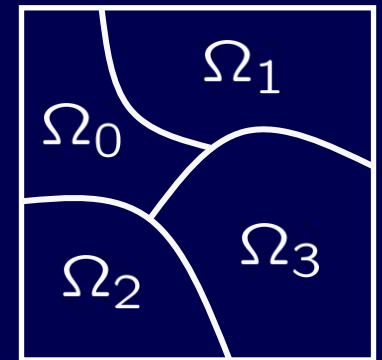




Minimal Partitions & Multilabeling



$$\min_{\Omega_0, \dots, \Omega_n} \frac{1}{2} \sum_i |\partial \Omega_i| + \sum_i \int_{\Omega_i} f_i(x) dx$$



$$\text{s.t. } \bigcup_i \Omega_i = \Omega \subset \mathbb{R}^d, \text{ and } \Omega_i \cap \Omega_j = \emptyset \quad \forall i \neq j$$

Potts '52, Blake, Zisserman '87, Mumford-Shah '89, Vese, Chan '02

Proposition: With $v_i = \mathbf{1}_{\Omega_i}$, this is equivalent to

$$\min_{v \in \mathcal{B}} \frac{1}{2} \sum_i \int_{\Omega} |Dv_i| + \int_{\Omega} v_i f_i dx = \min_{v \in \mathcal{B}} \sup_{p \in \mathcal{K}} \sum_i \int_{\Omega} v_i \operatorname{div} p_i dx + \int_{\Omega} v_i f_i dx$$

where $\mathcal{K} = \{p = (p_1, \dots, p_n)^T \in \mathbb{R}^{n \times d} : |p_i - p_j| \leq 1, \forall i < j\}$

Chambolle, Cremers, Pock '08, SIIMS '12, Pock et al. CVPR '09



Minimal Partitions & Multilabeling



Input color image



10 label segmentation

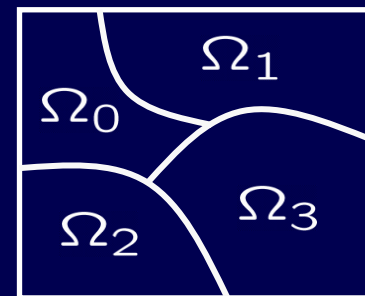
Chambolle, Cremers, Pock '08, SIIMS '12, Pock et al. CVPR '09



Minimal Partitions & Multilabeling



Reminder: With $v_i = 1_{\Omega_i}$, the segmentation problem is:



$$\min_{v \in \mathcal{B}} \frac{1}{2} \sum_i \int_{\Omega} |Dv_i| + \int_{\Omega} v_i f_i dx = \min_{v \in \mathcal{B}} \sup_{p \in \mathcal{K}} \sum_i \int_{\Omega} v_i \operatorname{div} p_i dx + \int_{\Omega} v_i f_i dx$$

where $\mathcal{K} = \{p = (p_1, \dots, p_n)^T \in \mathbb{R}^{n \times m} : |p_i - p_j| \leq 1, \forall i < j\}$

Consider instead the more general convex set:

$$\mathcal{K}_d = \{p \in \mathbb{R}^{n \times m} : \langle p_i - p_j, \nu \rangle \leq d(i, j, \nu), \forall i < j, \nu \in \mathbb{S}^{m-1}\}$$

Penalize transitions depending on label values i, j and direction ν .

Strekalovskiy, Cremers, ICCV 2011



Minimal Partitions & Multilabeling



Strekalovskiy, Cremers, ICCV 2011



Minimal Partitions & Multilabeling



Stekalovskiy, Cremers, ICCV 2011



Piecewise Smooth Approximation



Input image



piecewise constant

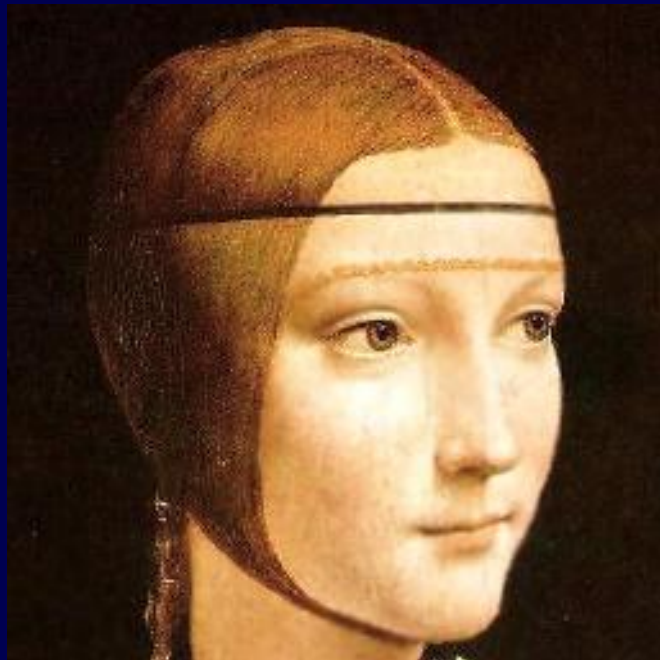


piecewise smooth

Pock, Cremers, Bischof, Chambolle ICCV '09



Color Mumford-Shah



Input image



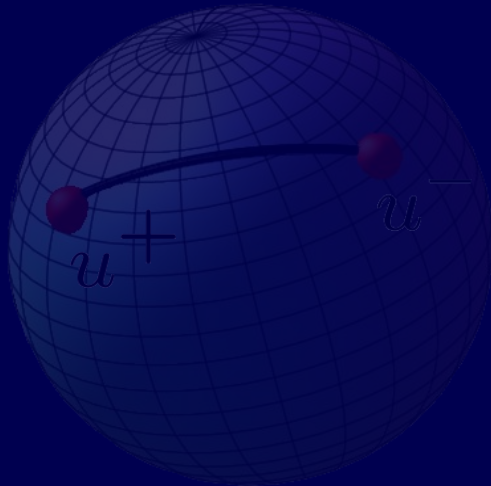
Channelwise MS



Vectorial MS

Stekalovskiy, Chambolle, Cremers, CVPR '12

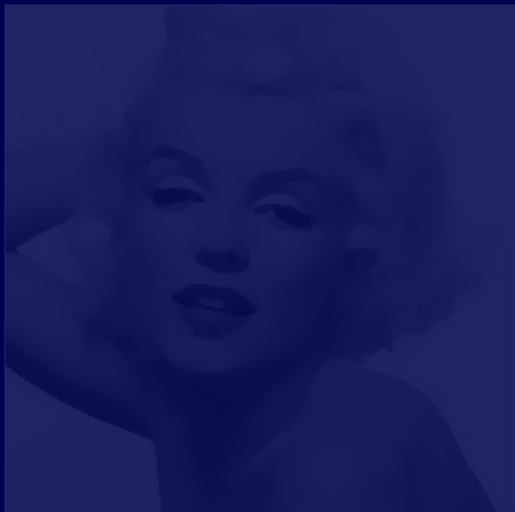
Overview



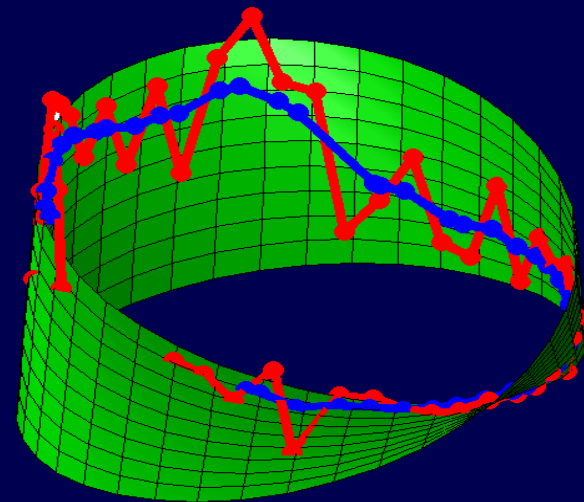
Problem statement



Convex regularizers



Nonconvex regularizers



Manifold-valued functions

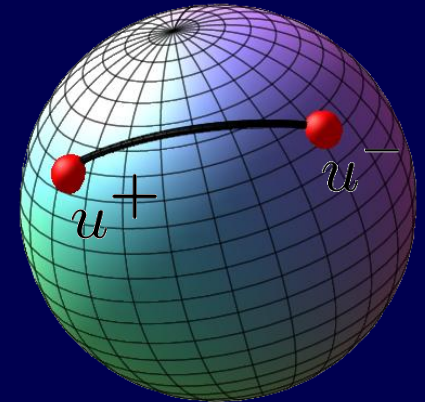


Total Variation for Functions with Values in a Manifold

Consider the problem

$$\min_{u: \Omega \rightarrow \mathcal{M}} \int_{\Omega} s(x, u(x)) dx + TV_{\mathcal{M}}(u),$$

with a Riemannian manifold \mathcal{M} .



$$TV_{\mathcal{M}}(u) = \int_{\Omega \setminus S_u} |\nabla u| dx + \int_{S_u} d_{\mathcal{M}}(u^-, u^+) d\mathcal{H}^{d-1} + |D^c(u)|$$

geodesic distance
on the manifold

*Giaquinta, Mucci, PAMQ '07, Cremers, Strelakoskiy, JMIV '12
Lellmann, Strelakoskiy, Kötter, Cremers, ICCV '13*

Continuous labeling problem with all points of \mathcal{M} :

$$\min_{u': \Omega \rightarrow \mathcal{P}(\mathcal{M})} \sup_{p: \Omega \times \mathcal{M} \rightarrow \mathbb{R}^d} \int_{\Omega} \langle u', s \rangle dx + \int_{\Omega} \langle u', \text{Div } p \rangle dx$$

$$\text{s.t. } \|p(x, z_1) - p(x, z_2)\|_2 \leq d_{\mathcal{M}}(z_1, z_2), \quad \forall z_1, z_2 \in \mathcal{M}, \forall x \in \Omega, \quad (*)$$

Proposition: The pairwise constraints (*) are equivalent to

$$\|D_z p(x, z)\|_{\sigma} \leq 1, \quad \forall z \in \mathcal{M}, \forall x \in \Omega$$

$$\text{with spectral norm } \|M\|_{\sigma} = \sup_{v \in T_z \mathcal{M}} \frac{\|\langle M, v \rangle_{T_z \mathcal{M}}\|_2}{\|v\|_{T_z \mathcal{M}}} \quad \text{for } M \in (T_z \mathcal{M})^d$$

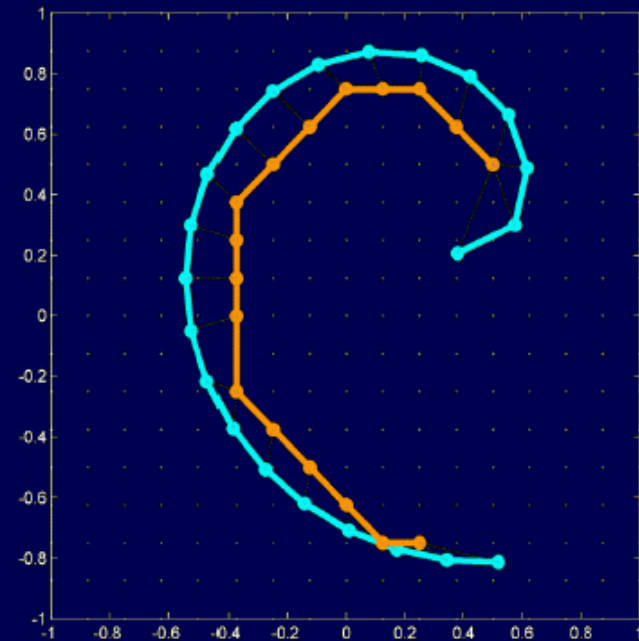
linear number of constraints, respects local manifold structure

Lellmann, Strelakovsky, Kötter, Cremers, ICCV '13

Continuous vs. Discrete Labeling

Input signal $f : [0, 1] \rightarrow \mathbb{R}^2$

Denoising u using $TV_{\mathbb{R}^2}$



Finite Labeling
8-Neighborhood

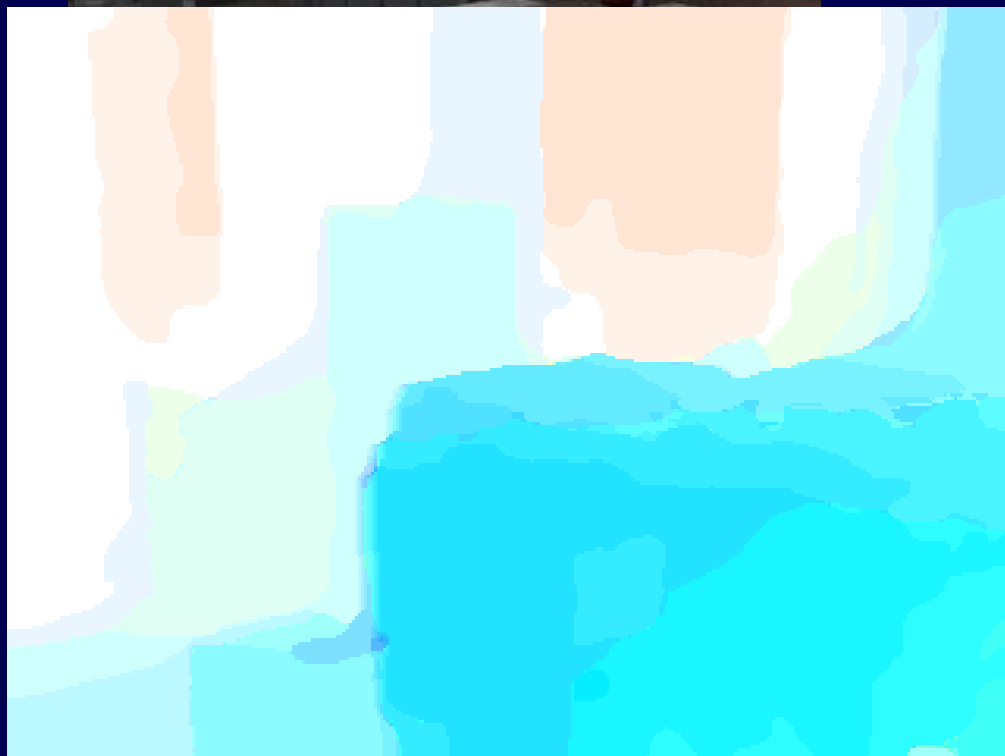
Lellmann, Strelakovsky, Kötter, Cremers, ICCV '13



Example: Optical Flow



$$\mathcal{M} = \mathbb{R}^2$$



flow with finite labeling



flow with continuous labeling

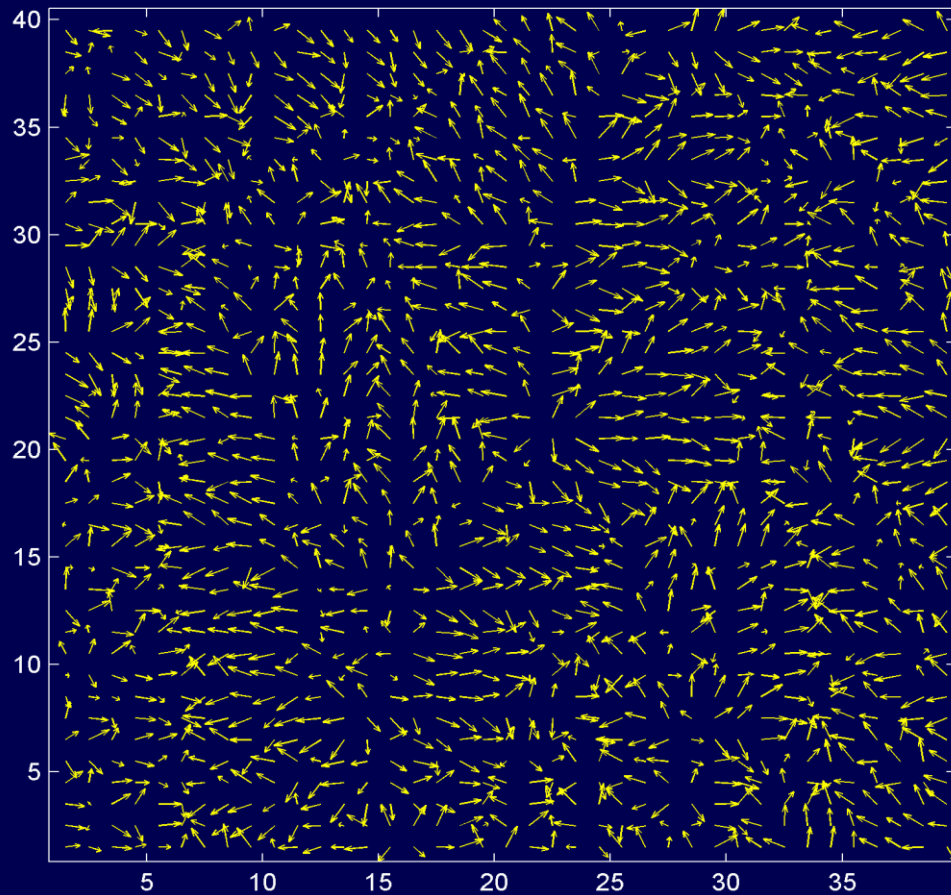
Lellmann, Strekalovskiy, Kötter, Cremers, ICCV '13



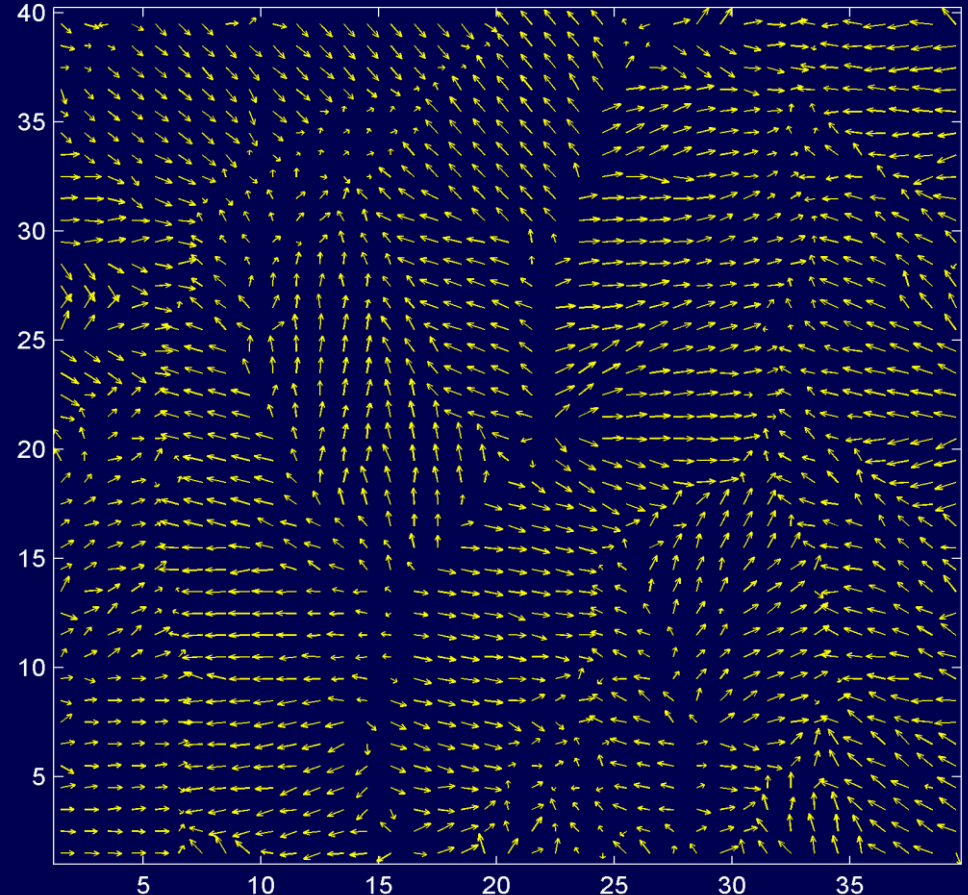
Example: Normal Field Denoising



$$\mathcal{M} = \mathcal{S}^2$$



noisy normal field



$TV_{\mathcal{S}^2}$ - denoised

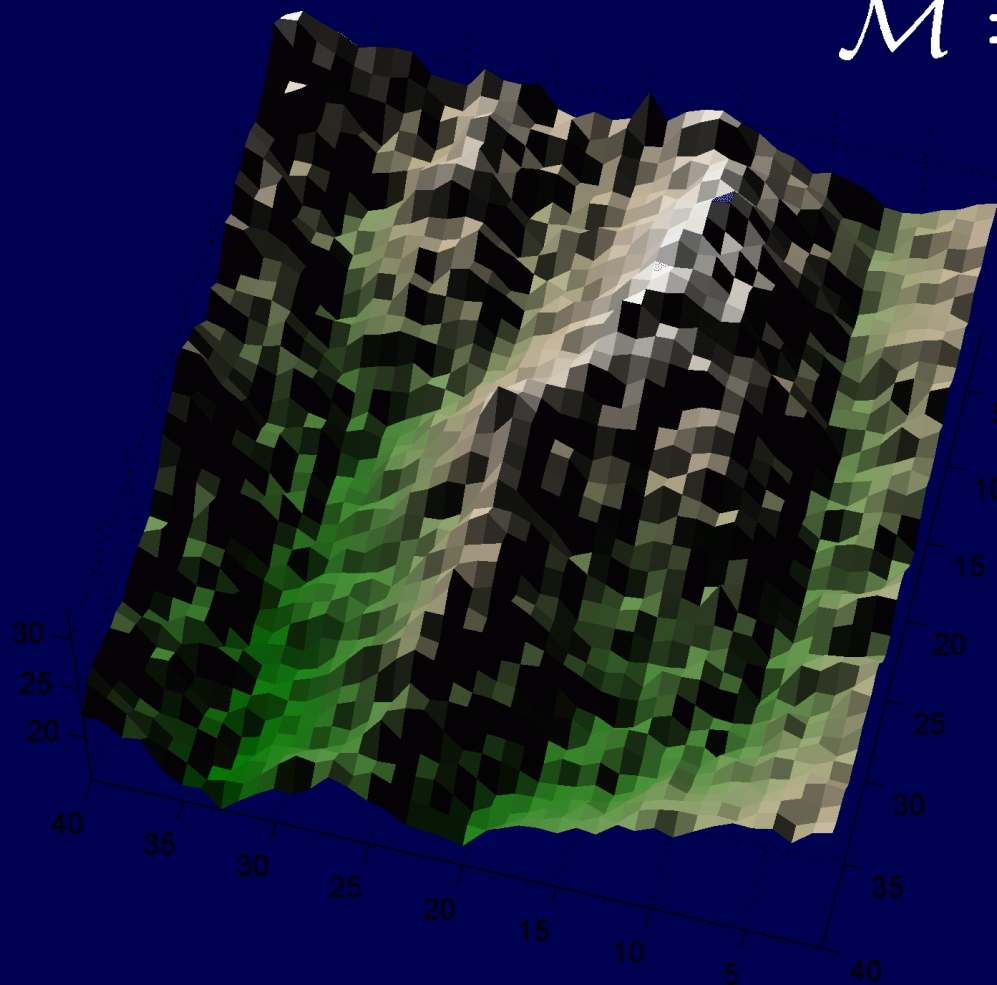
Lellmann, Strekalovskiy, Kötter, Cremers, ICCV '13



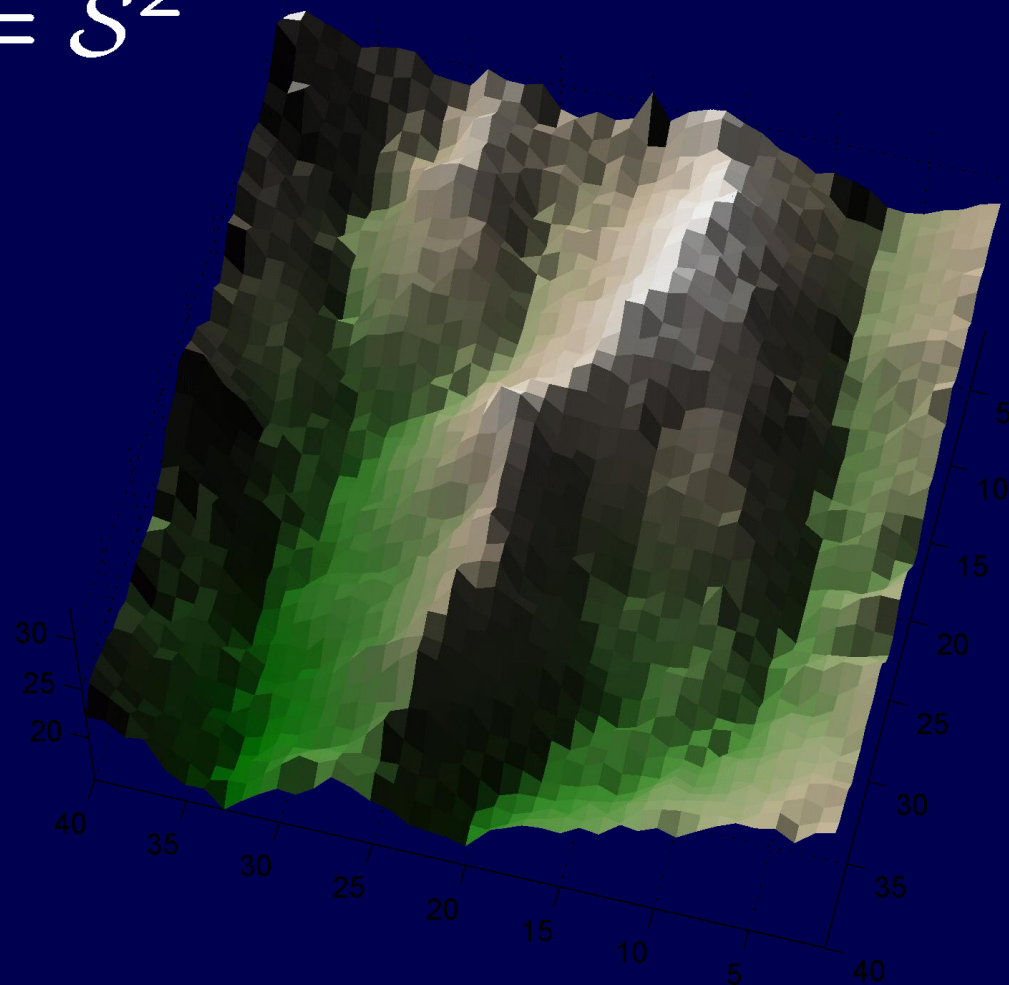
Example: Normal Field Denoising



$$\mathcal{M} = \mathcal{S}^2$$



shading with noisy normal field



shading with denoised normals

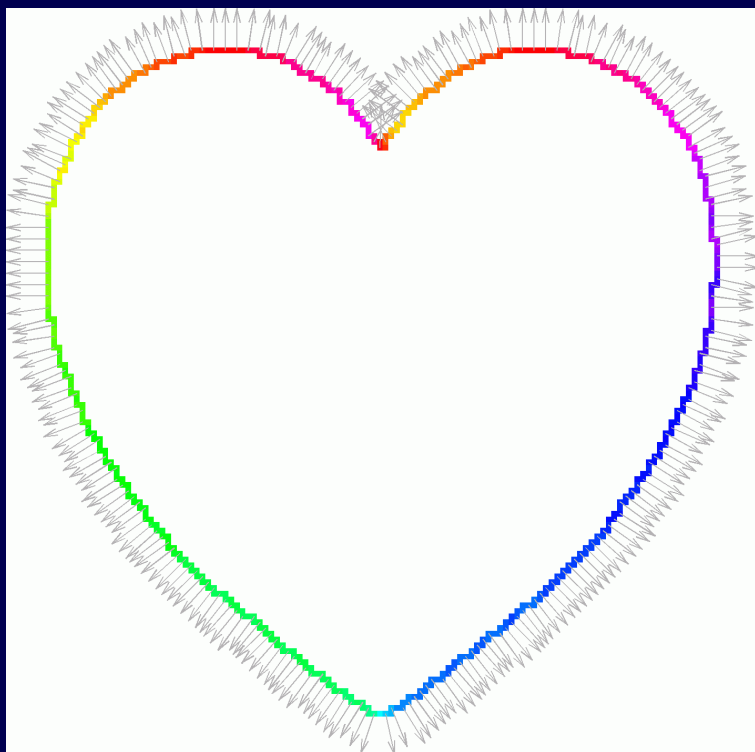
Lellmann, Strekalovskiy, Kötter, Cremers, ICCV '13



Example: Normal Field Inpainting



$$\mathcal{M} = \mathcal{S}^2$$



normals on the boundary



$TV_{\mathcal{S}^2}$ - inpainted normal field

Lellmann, Strelakovsky, Kötter, Cremers, ICCV '13



Example: Chromaticity Denoising



brightness $I : \Omega \rightarrow \mathbb{R}$

chromaticity $C = I/|I| : \Omega \rightarrow \mathcal{S}^2$



smoothed chromaticity



smoothed
brightness & chromaticity

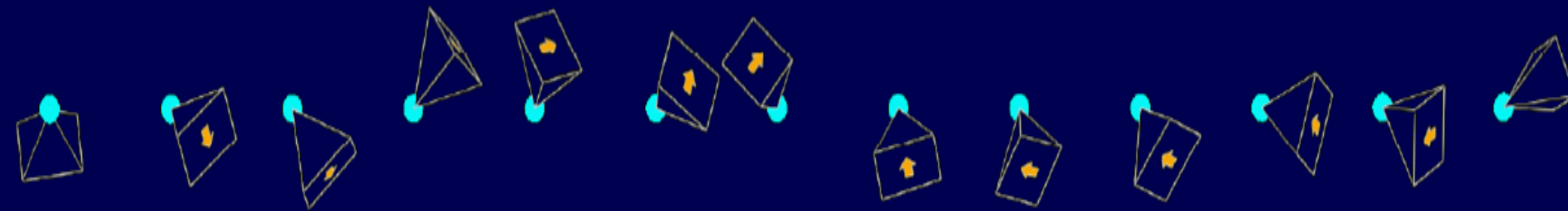


smoothed brightness

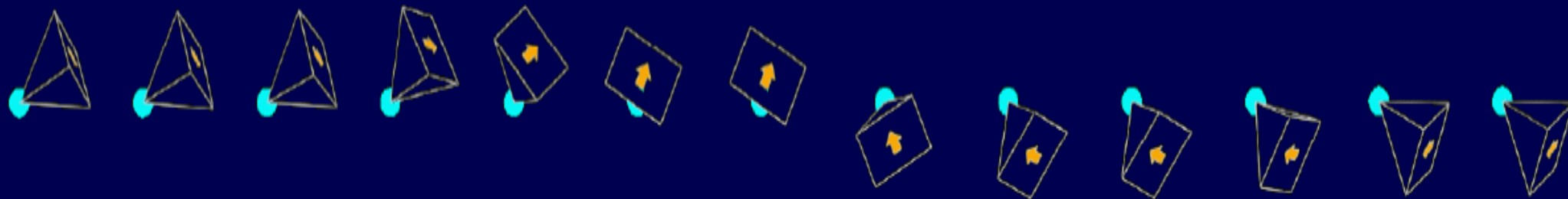
Lellmann, Strekalovskiy, Kötter, Cremers, ICCV '13

Example: Camera Trajectory Denoising

$$\mathcal{M} = SO(3)$$



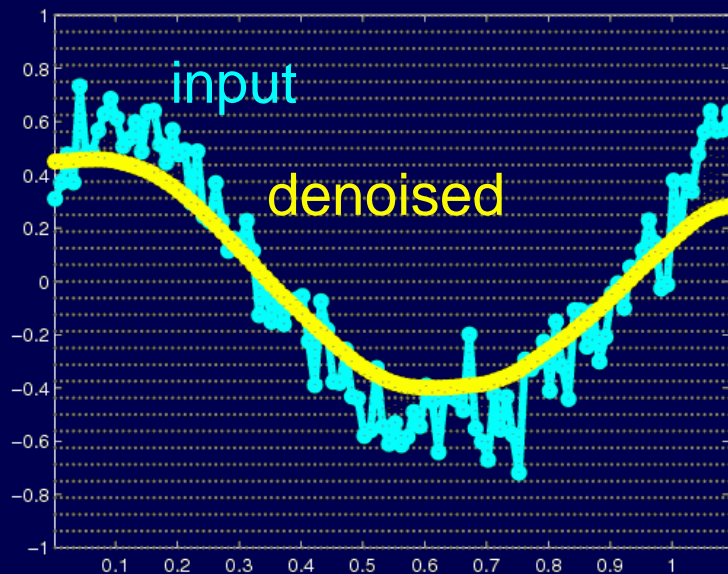
input camera rotation



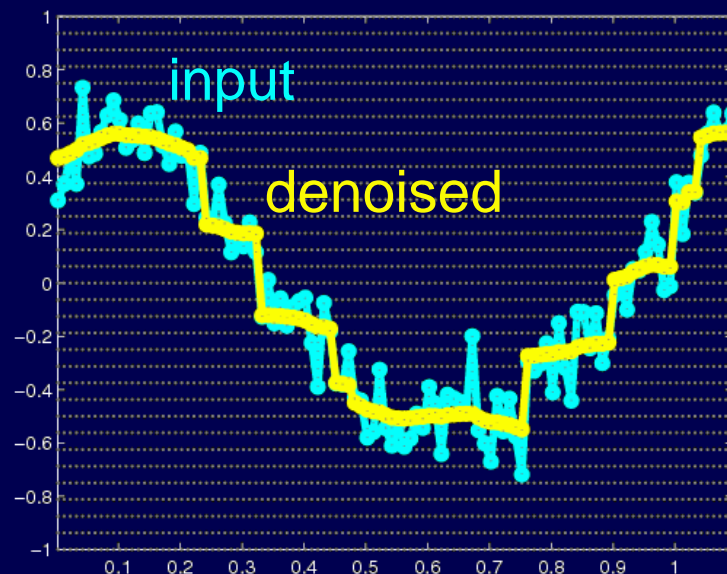
$SO(3)$ -denoised camera rotation

Lellmann, Strelakovsky, Kötter, Cremers, ICCV '13

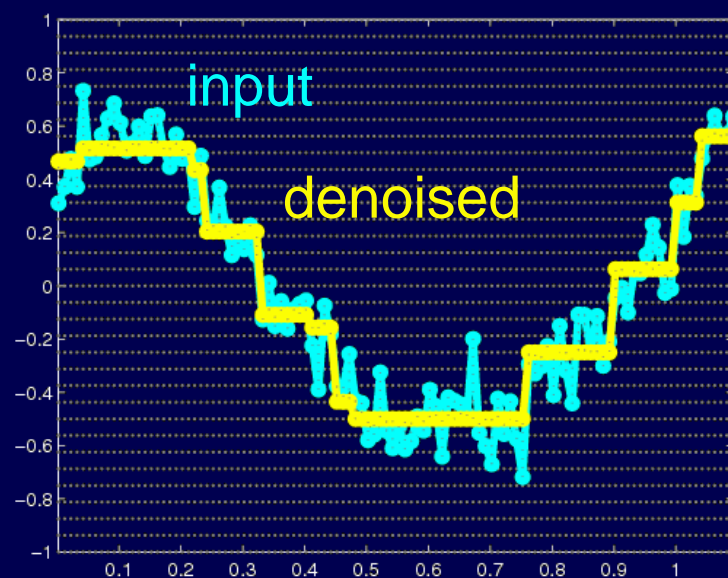
Beyond Total Variation ($\mathcal{M} = \mathbb{R}$)



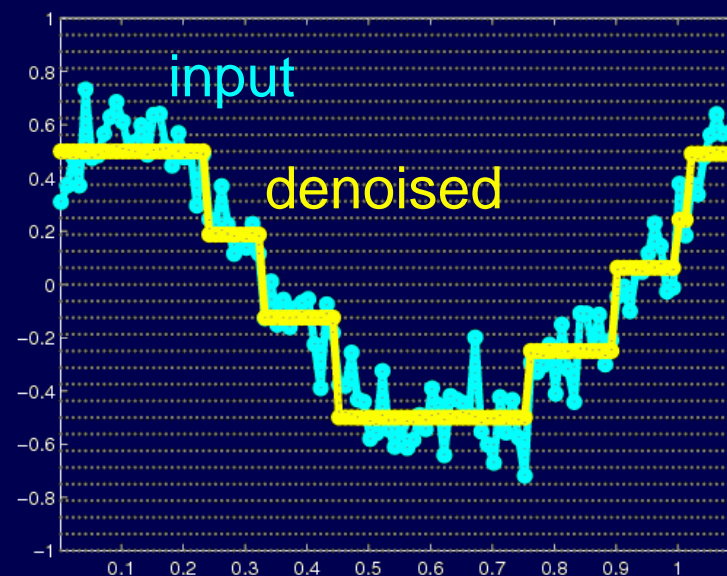
Quadratic regularizer



Mumford-Shah



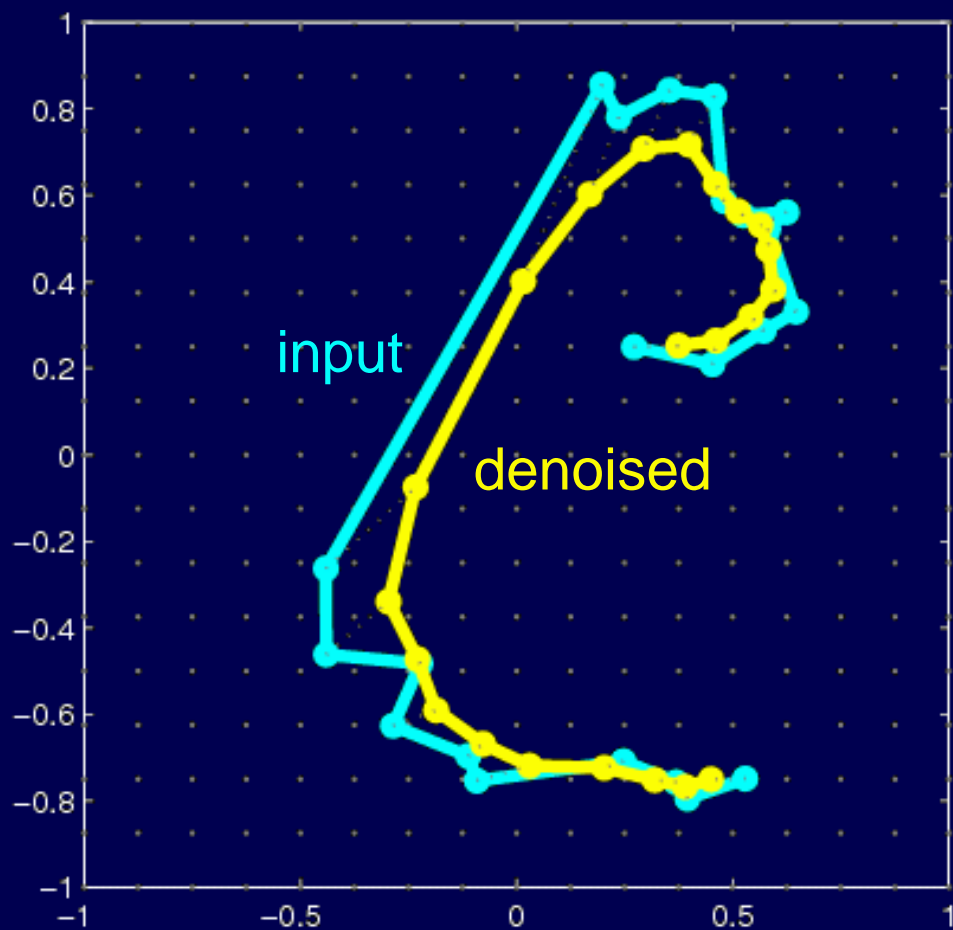
Potts model $\gamma = 0.05$



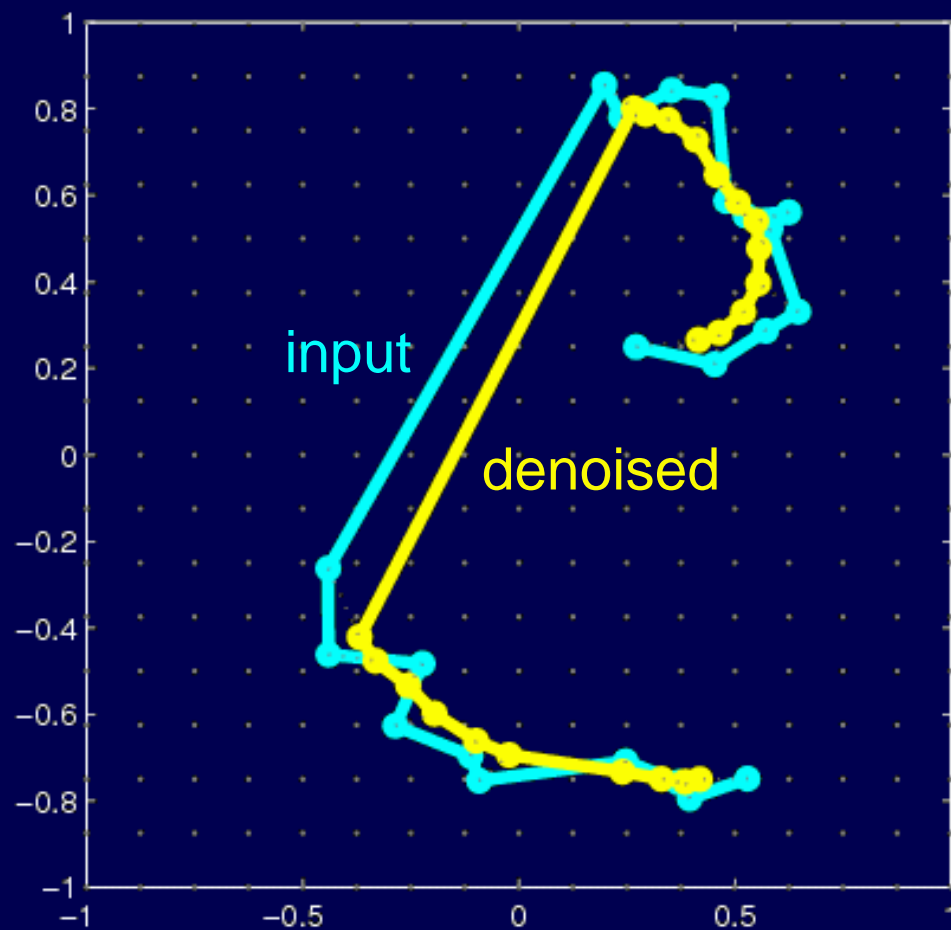
Potts model $\gamma = 0.1$



Beyond Total Variation ($\mathcal{M} = \mathbb{R}^2$)



Quadratic regularizer



Truncated quadratic

Summary

We proposed a **convex relaxation** for solving variational problems **for functions with values in a Riemannian manifold**, including denoising, optical flow or inpainting.

The approach can handle **arbitrary Riemannian manifolds**, **non-convex data terms** and a variety of **convex and non-convex regularizers**.

The **continuous labeling** approach provides **less orientation-bias and grid-bias** than existing finite labeling approaches (sublabel accuracy).

